This week your lab will be working through the first few JavaScript lessons on the Codecademy website. Your GTF will answer your questions as you work through each exercise.

These exercises (28) are part of Project 5.
Live on Time, Emit no Evil.
-- Shakespeare's only palindrome

Arrive On Time

Please arrive at 026 Klamath early enough to:

• Restart the computer IF it is not running OS X
• Start FireFox and login to our Blackboard course
• Open this lab outline.

If you arrive late, your lab instructor will not be able to take time away from the other students to fill you in on what you missed.

You are welcome to use your portable computer in lab, which has both UOWireless and ethernet.

The Labs Use iMac Computers (OS X)

Because the labs are iMac based, the labs do not cover Windows software (there is not time to cover both). Therefore, do not boot the iMacs to Windows.

You are welcome to bring your own computer, OS X or Windows, but you must install the required software first.

See Set Up Your Computer for CIS/CIT to download and install the following software:

Weeks 1-2:

• OS X: Fraise and CyberDuck
• Windows: TextPad or NotePad++, and CyberDuck

Weeks 3-11: Aptana Studio, for both OS X and Windows.
• Bring a USB Drive, to your lab unless you bring a portable computer. A small capacity drive is fine.

Although you can use your DuckID to login to campus computers, the file system on those computers is for temporary storage only.

Therefore, please bring a USB drive to your lab and store your data files on the drive in a folder named "110".

• Bring your textbook to Open Labs. Projects are assigned from the textbook.

How to Handle the 5:00 PM Friday Deadline

Start working on your project early--Do not put it off.

Budget time for office hours trips.

Friday office hours are over by late afternoon--Plan on completing your project before then.

Post your questions (and answers) on Piazza. Do not use email--you’ll get faster response times.

Work on Your Projects at Home or On Campus

In addition to 026 Kla, you can also work on your project using other computer labs on campus.
JavaScript Practice

1. Codecademy JavaScript Track Exercises

During this lab, you will work through the exercises of the JavaScript Track at the Codecademy website. You may sign in using Google, Facebook, Twitter or email credentials.

Once you have selected the JavaScript track, work through Section 1, Getting Started with Programming. Read through each exercise, and follow the instructions to proceed through the course. Your GTF is available to answer questions as you work through the exercises.

All 28 exercises are part of Project 5. You will need to document that you have completed the exercises. See Project 5 for instructions about documenting your completion.