

Dependent types

Elim-rules for positive types & induction principles

$$\begin{array}{c}
 z : \mathbb{N} \vdash P : \mathcal{U} \\
 b : [0/z]P \\
 \hline
 x : \mathbb{N}, y : [x/z]P \vdash c : [succ(x)/z]P \\
 \hline
 z : \mathbb{N} \vdash \underbrace{rec[b, x, y.c]}_{\text{witness}}(z) : P(z)
 \end{array}$$

Take advantage of deptypes, with **QUANTIFIERS** \prod, \sum ^{negative}

Dependent function space Π
 Dependent product Σ
 Generalized product

$$\frac{A : \mathcal{U} \quad x : A \vdash B : \mathcal{U}}{\prod x : A. B : \mathcal{U}} \quad (\Pi-I) \quad \text{kind of technical}$$

A-indexed product

sometimes B is a family $B = \{B(a)\}_{a:A}$

Multiplicatively if $A = \{a_1, a_2, \dots\}$
 then $\prod_{x:A} B : \mathcal{U} = \langle b_1, b_2, \dots \rangle$

if B is constant,
 then $\prod_{x:A} B \equiv A \rightarrow B$


w/ $b_1 : B(a_1), b_2 : B(a_2) \dots$

alt. note: $x : A \rightarrow B(x) \equiv A \rightarrow B$

$$\frac{x : A \vdash \overbrace{b(x) : B(x)}^{\text{dependence!}}}{\lambda x. b : \prod x : A. B} \quad (\Pi-I)$$

$$(\lambda x. b)(a) \equiv [a/x]b$$

$$\frac{b : \prod x : A. B \quad a : A}{b(a) : [a/x]B} \quad (\Pi-E)$$

unclty (η)
 $\lambda x. \lambda(a) \equiv b$ 

$$\prod x : A. B \Leftrightarrow \forall x : A. B$$

domain of quantification \uparrow prop \uparrow

more informative \leftarrow

(usually! But this could be a prop. among proof relevant mathematics)

Dependent sum
 Dependent product *
 Generalized sum

$$\frac{A:U \quad x:A \vdash B:U}{\sum x:A. B:U} \quad (\Sigma-F)$$

$$\frac{a:A \quad b:[a/x]B}{\langle a, b \rangle : \sum x:A. B} \quad (\Sigma-I)$$

$$\frac{c: \sum x:A. B}{fst(c): A} \quad (\Sigma-E-L)$$

$$\frac{c: \sum x:A. B}{snd(c): [fst(c)/x]B} \quad (\Sigma-E-R)$$

$$\langle fst(c), snd(c) \rangle \stackrel{?}{=} c$$

$$A \times B := \sum_{-:A} B \quad \underbrace{x:A \times B}_{\uparrow}$$

ex) derive $A \times B$ from Π

$\Sigma =$ constructive existence
 (as opposed to mere existence)

exercise: check (natural)

$$\frac{a:A \quad B(a) \text{ true}}{\exists x:A. B(x) \text{ true}} \quad (\exists I)$$

$$\frac{\exists x:A. B(x) \text{ true} \quad x:A, B(x) \text{ true} \vdash C \text{ true}}{C \text{ true}} \quad (\exists E)$$

notice: this rule is quite different from Σ

failure of logic: inability to express full meaning of \exists -qifier

ex) try to go from $L \vdash \exists$ to the other end, can't

constructive existence

← not an axiom!

Axiom of Choice
↳ KLUDGE

THEOREM OF CHOICE

Every total binary relation contains a (choice) function.

$$(\prod x:A. \sum y:B. R(x,y)) \supset \sum f:A \rightarrow B. \prod x:A. R(x, f(x))$$

after \rightarrow
inserted, can
you see a
choice fn?

with object
produce data?

↑ there could be many of these

↳ or maybe $f: \prod_{x:A} B(x)$

$$\lambda T: \prod_{x:A} \sum_{y:B} R(x,y). \langle \lambda a:A. \text{fst}(T(a)), \lambda a:A. \text{snd}(T(a)) \rangle$$

2x km of replacement \rightarrow send out on

"Tard's view"

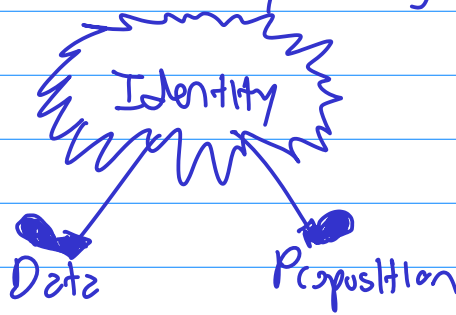
When I was young, I could not believe that proving something exists by showing that it could not not exist was a cheap trick. When I talked to math professors, they thought I was a Loony Tune. Then I got to Constable and he said it was a trick, and I wanted to hug him!

Some people think, the real axiom of choice is the one where there is a double negation, and you postulate it exists. This is true, but it's outrageous, because the whole point of type theory is that things you can run. So pulling a function out of thin air ruins the whole thing!

If I am a firm constructivist, I can still make sense of classical mathematics. I just have to reinterpret what you're saying which is weaker. I just have to hear "there cannot fail to exist a group with that property." So you could believe that all classical mathematics is done by contradiction. If I do this systematically I always have a constructively valid argument. But you're giving up information that you didn't need to give up. Constructive view is sharper, because I can draw more distinctions, whereas if I obliterate everything then I lose a lot. (Double-negation is related to GOTO in programming languages.)

SUBTLE!!

Identity relation — trivial classically
— really interesting constructively



$$\frac{A:U \quad a:A \quad b:B}{\text{Id}_A(a,b):U} \quad (\text{Id-F/u-I-Id})$$

→ type of identifications or proofs of identity of a & b in type A

same thing! congruence

$$\frac{a \equiv b : A}{\text{refl}_A(a) : \text{Id}_A(a,b)}$$

$$\frac{A:U \quad a:A}{\text{refl}_A(a) : \text{Id}_A(a,a)} \quad (\text{Id-I})$$

$$\frac{c : \text{Id}_A(a,b)}{\quad} \quad (\text{Id-E})$$

? ← two ways to do this

$a \equiv b : A$
(EXTENSIONAL IDENTITY)
~~X rejected~~
"ETT"

next time

NUPRL
Bob thinks this is best for sets

Why is this rule meaningful?

↙ this'd be nice

Shouldn't A and B already be definitionally equal? Well, now you can show things are equal without calculation. Judgmental equality is no longer definitional.

eg) $0 + x \equiv x : \mathbb{N}$ ↖ on here