

## Assignment 2

due Monday, January 25, 2010

1. What is the running time for the following code, which multiplies two  $n \times n$  matrices  $A$  and  $B$ , storing the result in  $C$ ? [4 points]

```
for i=1 to n
  for j=1 to n {
    C[i,j] = 0
    for k=1 to n
      C[i,j] = C[i,j] + A[i,k]*B[k,j]
    }
```

2. Determine the run times of the following two pieces of code, which do pretty much nothing. [6 points]

```
sum =0
for i = 1 to n*n*n
  for j=1 to i*i*i
    sum ++
```

and

```
sum =0
for i = 1 to n^17
  j=i
  while j>0
    sum++
    j = (j div 5)
```

3. Show that  $\sum_{i=1}^n \lceil \log i \rceil = \Theta(n \log n)$ . Do this directly, without recourse to Stirling's approximation. [6 points]
4. Suppose that each row of an  $n \times n$  array  $A$  consists of 1's and 0's in such a way that, for any row, all the 1's come before any 0. Assuming that  $A$  is already in memory, describe how to find which row of  $A$  which contains the most 1's. Aim to do this in  $O(n)$  time, not  $O(n^2)$ . [6 points]

5. Occasionally, multiplying the sizes of nested loops can give an over-estimate for the big-O running time. This happens when an innermost loop is infrequently executed. With this in mind, determine the running time of the following piece of code. **[8 points]**

```
for( int i = 0; i < n; i++ )
    for( int j = 0; j < i * i; j++ )
        if( j % i == 0 )
            for( int k = 0; k < j; k++ )
                sum++;
```

6. (*Recurrence Relations*) Exercise 4.5-1, p 96. **[6 points]**
7. (*Recurrence Relations*) Exercise 4.5-2, p 97. **[3 points]**
8. (*Reverse a linked list in constant space*) Exercise 10.2-7, p 241 **[8 points]**
9. Describe how to implement the stack ADT using two queues. What is the running time of the push() and pop() methods in this case? **[6 points]**

**Total: 53 points**

**Notes:**

- Q6 and Q7 in the 2nd edition are exercises 4.3-1 (which is different) and 4.3-2 (same).
- For Q9, ADT means "abstract data type". The idea is to simulate a stack using queues and queue methods. It need not be very efficient.