

# CIS 122

Midterm and Onwards

# Grading Status

- Homework 3 isn't graded yet
  - And might not be for a few days...
- But your midterms are graded
  - Generally impressed

# How did you do?

```
def gradeChecker(x):  
    if x > 90:  
        print "Awesome"  
    elif x > 80:  
        print "Good Job"  
    elif x > 70:  
        print "Might want to do a little review"  
    else:  
        print "Come talk to me"
```

# Part 1

- $2 + 3 * 4$ 
  - Order of Operations
  - Multiplication before addition
- $10 / 4$ 
  - Integer Division
- $10 * 10.0$ 
  - Float Multiplication
- $10.0 / 4$ 
  - Float Division

# Part 1

- "Beseech"[5]
  - Count from the left
  - Start from 0
- "Beseech"[-2]
  - Count from the right
  - Start from -1
- "Beseech"[2:5]
  - Start from "Beseech"[2]
  - Up to (but not including) "Beseech"[5]

# Part 2

- `not True or False`
  - How does Python parse this expression?
  - Two choices...
- `(not True) or False`
  - `False or False`
  - `False`
- `not (True or False)`
  - `not True`
  - `False`

# Part 2

- `ord("?") == 126` and `ord("?") != 126`
  - What does this mean?
- `ord("?")` evaluates to something
  - Numeric representation of "?"
- Either `ord("?") == 126` or `ord("?") != 126`
  - Can't have it both ways
- Two possibilities
  - **True** and **False**
  - **False** and **True**

# Part 3

```
x = 4
y = 10
if x > y:
    x = x + 1
    y = x * y
elif x < y:
    x = x - 1
    y = x * 2
else:
    x = y
    y = x
```



# Part 3

```
x = 4
y = 10
if x > y:
    x = x + 1
    y = x * y
elif x < y:
    x = x - 1
    y = x * 2
else:
    x = y
    y = x
```

$$x = x - 1 \rightarrow 4 - 1 \rightarrow 3$$

$$y = x * 2 \rightarrow 3 * 2 \rightarrow 6$$

# Part 4

```
def foo(u, v):  
    sum = u + v  
    prod = u * v  
    ans = bar(sum, prod)  
    return ans
```

```
def bar(x, y):  
    z = 10 * x  
    return y + z
```

```
def baz(n):  
    m = foo(n + 1, n - 1)  
    return n + m
```

```
a = baz(3)
```

# Part 4

- What am I looking for in a stack diagram?
- Get the right answer
  - At least somewhere in the neighborhood
- Define all variables
  - Functions
  - Parameters
- Stack frames
  - Labeled
  - In order

# Part 5

```
def mystery(x, y):  
    """What do I do?"""  
  
    difference = x - y  
    if difference > 0:  
        return x  
    else:  
        return y
```

# Part 6

```
def stringChecker(string, element):  
    """What do I do?"""  
  
    if string == "":  
        return False  
    elif string[0] == element:  
        return True  
    else:  
        return stringChecker(string[0:], element)
```

# Part 7

- 0 is even
- 1 is odd
- An integer is even if the integer two numbers before is even

```
def isEven(x):  
    if x == 0:  
        return True  
    elif x == 1:  
        return False  
    else:  
        return isEven(x-2)
```

# Part 7

```
def isEven(x):  
    if x == 0:  
        return True  
    elif x == 1:  
        return False  
    else:  
        return isEven(x-2)
```

- Why do we need two base cases?
- Could we make do with just one?
  - Kind of...

# Part 7

```
def isEven(x):  
    if x == 0:  
        return True  
    else:  
        return isOdd(x-1)  
  
def isOdd(x):  
    if x == 0:  
        return False  
    else:  
        return isEven(x-1)
```



# Part 7

```
def isEven(x):  
    if x / 2 == x / 2.0:  
        return True  
    else:  
        return False
```

Cheeky...

# Part 7

These functions are really inefficient

If you ever actually need to tell whether a number is even, just use the % operator

```
def isEven(x):  
    return x % 2 == 0
```