CIS 422/522 - Software Methodologies - Spring 2022 - Anthony Hornof - 4/19/2022 Unless noted otherwise, the chapters are from Sommerville (2015) "Software Engineering", 10th Edition					
Week	Day		In-Class Activities	Reading	Projects & Exercises
Week One	Tue, Mar 29	Overview of software engineering	Distribute survey. Introduce another student in the class.		
	Thu, Mar 31	Software lifecycle.	Quiz.	 Syllabus. First level of all "Project Handouts" and "Course Handouts" on the course website. Chapter 1 "Introduction" Chapter 2 "Software Processes" Skip Section 2.4 "Process Improvement". 	
Week Two	Tue, Apr 5	Software project management, teamwork, and project planning	Develop Gantt charts for a project. At least 2 different ways to assign tasks and schedule deadlines.	Chapter 22 "Project Management". Section 23.3 "Project Scheduling".	
	Thu, Apr 7	Software project management, teamwork, and project planning			
Week Three	Tue, Apr 12	Software design and modeling languages	Develop some dynamic models based on a problem statement.	 Chapter 5 "System modeling" (skip Section 5.5 "Model-driven engineering"). Chapter 7 "Design and Implementation" (skip Sections 7.3 & 7.4). 	
	Thu, Apr 14	Software Design Principles		Lecture Notes on Software Design Principles	
Week Four	Tue, Apr 19	Software architecture	Propose architectures based on a problem statement.	Chapter 6 "Architectural Design".	
	Thu, Apr 21	Software architecture		Chapter 6 "Architectural Design". Section 7.2 "Design Patterns"	
Week Five	Tue, Apr 26		Guest Lecture on Agile Development by Prof. Eric Wills		
	Thu, Apr 28	Midterm Exam		All reading assigned above.	
Week Six	Tue, May 3	Requirements engineering	Students present: (1) Project 1s with 5 minutes per group. (2) Project 2 ideas.	Chapter 4 "Requirements Engineering"	Students present P1s, and P2 ideas.
	Thu, May 5	Requirements engineering		Chapter 4 "Requirements Engineering"	
Week Seven	Tue, May 10	Requirements engineering			
	Thu, May 12	Requirements engineering			
Week Eight	Tue, May 17	Software testing		Chapter 8 "Software Testing"	
J •	Thu, May 19	Software testing			
Week Nine	Tue, May 24	User Interace Design		Rosson & Carroll (2008) "Usability Engineering" - On Canvas	
INITE	Thu, May 26	User Interace Design		Linging - On Canvas	
Week	Tue,	Project 2 Group			
Ten	Thu,	Presentations Project 2 Group			
	Jun 2	Presentations			