Multi-Dimensional Service Compositions

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Pervasive Computing
- Internet as an Aggregator
  - Allows for complex applications that mix data, logic, and presentation from different sources
- Open-world Assumption
  - Applications should be robust with respect to evolving scenarios and evolving requirements
  - Situational applications take advantage of the context of execution
- Wine Transportation Example
  - Temperature, light, and humidity sensors are needed
  - GPS used to track location

Software as a Service
- Simple and Lightweight model
- Accessible to anyone through Internet technology
- No need for installation and easy to maintain

Internet of Things
- Internet-enabled things are everywhere
- More than 10000 things per person in the next 10 years
  - RFID, Sensors, GPS

Ad-hoc Development
- Have professional designers develop the application by hard-coding the interactions amongst the parts
- Rely entirely on the developer’s knowledge of the underlying technologies and APIs

Workflow-based Development
- Formally defined orchestrations
- Centralized execution environment
- For example, BPEL for Web Services

Mashup-based Development
- Do-it-yourself approach
- Web 2.0 development for end-users
- Yahoo pipes, MS Popfly, Mashlight

Our Vision
- Acknowledge that the problem is multi-dimensional
  - Identify key cross-cutting concerns

Adopt a model-based approach
- Treat things and cross-cutting concerns as key players in the model

Provide appropriate abstractions
- Two levels of abstraction:
  - Physical level
  - Service level

Services as manageable and configurable entities
- Black-, grey-, and white-box entities need management interfaces
- Use instrumentation/AOP as enabling technology

Future Work
- Refine conceptual model behind the idea of service
- Further research cross-cutting concerns as first-class composable entities