# MODULARITY IN DISTRIBUTED FEATURE COMPOSITION

and

#### THIRTEEN YEARS OF LEARNING FROM MICHAEL JACKSON

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#### SOME THINGS I LEARNED FROM MICHAEL

#### WHAT TO SAY . . .

... after asking the staff of a restaurant to turn the music down, and being told, "We can't, the customers like it."

(possibilities too numerous to list)

## WHY THE WORD "MULTIPARADIGM" IS BAD

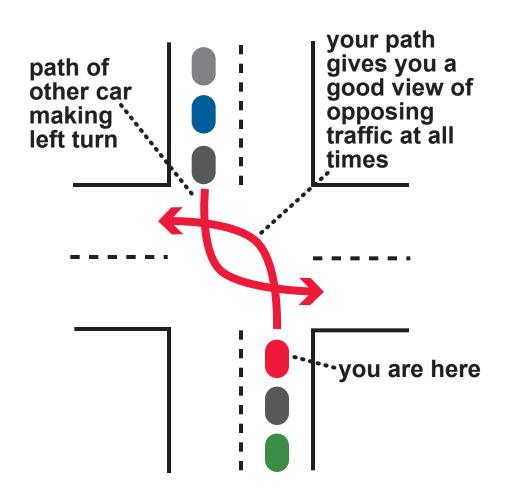
"Multi paradigm" is a chimera.

Latin Greek
origin origin

an imaginary
monster compounded
of incongruous parts

Start using "polyparadigm".

## HOW TO MAKE A LEFT TURN, WHILE DRIVING IN NORTH AMERICA



(despite his many efforts to persuade us, no one at AT&T Research has ever had the courage to attempt this)

#### **TELECOMMUNICATION SERVICES...**

## ... ARE CONCEIVED AND BUILT IN TERMS OF FEATURES SUCH AS:

Speed Dialing
Outgoing Call Blocking
Voice Dialing

Do Not Disturb Voice Mail Find Me

Call Waiting Transfer Conference

#### **FEATURE CHURN**

- features are being added and changed continually
- are optional for each subscriber
- can often be enabled/disabled dynamically by their subscribers

## FEATURES INTERACT WHEN ONE FEATURE MODIFIES OR INFLUENCES ANOTHER

## FEATURE INTERACTIONS ARE VERY COMMON

- all features are modifying or enhancing the same basic service, which is real-time communication among people
- the number of interactions is combinatorial in the number of features

FEATURE CHURN AND FEATURE
INTERACTIONS HAVE CAUSED
SEVERE SOFTWARE PROBLEMS IN
THE CIRCUIT-SWITCHED TELEPHONE
NETWORK

(ever since it became software-controlled in the 1960s)

## MODULARITY AND COMPOSITION BASED ON THE DISTRIBUTED FEATURE COMPOSITION ARCHITECTURE

DFC IS AN ADAPTATION OF THE PIPES-AND-FILTERS ARCHITECTURE TO TELECOMMUNICATIONS

A request for service is satisfied by a dynamic graph of features (SIP applications) and signaling connections (SIP dialogs).

#### **MODULARITY**

- a feature does not know about or depend on other features
- a feature can be added or deleted without changing others

#### MANAGEMENT OF FEATURE INTERACTIONS

- the architecture constrains how features can interact
- it is possible to predict potential interactions, enable the good ones, and prevent the bad ones

### AT&T CALLVANTAGE<sup>SM</sup> SERVICE

. . . is a consumer, broadband, voice-over-IP service. Its advanced features were built with DFC.

#### FEATURE DEVELOPMENT

 a group of researchers delivered eleven complex features . . .

> e.g., Mid-Call Move Ten-Way Calling Parallel Find Me

... two months from the inception of the project

#### this is unprecedented speed

 all the feature interactions were successfully analyzed and managed during the same two months

#### SYSTEM INTEGRATION

- many integration problems with vendorsupplied components (IP routers, gateways, phone adaptors, media servers)
- DFC modularity was extremely useful for adding adaptors to patch over integration problems

don't want to embed these in the service

#### **DEPLOYMENT AND EVOLUTION**

- supported many thousands of customers world-wide (without two media-intensive features)
- easy feature evolution
- the service won two industry awards, citing voice quality and advanced features

#### T-MEETING

... is a teleconferencing system for internal use at AT&T. It was built entirely with DFC.

#### **PHASE ONE (2006)**

- has mid-conference control from both phone and Web, recording, active speaker identification, user switching between multiple conferences
- during development, modularity supported functional prototyping, code reuse, deferred design decisions
- as with CallVantage, there were very few bugs in the application code
- supports millions of user minutes on a typical workday

#### **PHASE TWO (ongoing)**

 a re-implementation with our new standards-based software tools