# TAUoverSupermon (ToS) Low-Overhead Online Parallel Performance Monitoring

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# Outline

- Problem, Motivations & Requirements
- Our Approach Coupling TAU and Supermon
  - What is TAU? What is Supermon?
  - And how we coupled them?

□ Rationale

# Experimental Evaluation

- Online monitored data visualized
- Performance / Scalability results investigated

• Fault Tolerance demonstrated

• Correlating System-level metrics with performance

# □ Related Work

# Future Plans & Conclusion

# **Performance Transport Substrate**

#### **Transport Substrate for Performance Measurement**

- Enables communication with (and between) the performance measurement subsystems
- Enables movement of measurement data and control

# Modes of Performance Observation

- Offline / Post-mortem observation and analysis
  - > least requirements for a specialized transport
- Online observation
  - Iong running applications, especially at scale
- Online observation with feedback into application
  - ➤ in addition, requires that the transport is bi-directional

#### Performance observation problems/requirements => Function of the mode => Addressed by substrate

# **Performance Transport Substrate**

#### Two fundamental components

- Measurement subsystem
- O Transport

# Measurement Subsystem

• Instruments & measures application contexts (MPI ranks, processes, threads); Performance data producer

## □ Transport

- Allows querying individual contexts' performance data
- Bridges application (source) with monitors (sinks)
- Challenge low-overhead, scalable & fault-tolerant
- More problematic than post-mortem data retrieval
  - Static: individual measurement contexts isolated
  - Online: global interactions between monitor and contexts

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# Primary Requirements of Transport Substrate

### Performance of substrate

• Must be low-overhead

## Robust and Fault-Tolerant

- Must detect and repair failures
- Must not adversely affect the application on failures

# Bi-directional Transport (Control)

- Selection of events, measurement technique, target nodes
- What data to output, how often and in what form?
- Feedback into the measurement system & application
- Allows synchronization between sources & sinks

## □ Scalable

• Must maintain the above properties at scale

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#### Data Reduction

- At scale, cost of moving data too high
- Allow sampling/aggregation in different domains (nodewise, event-wise)
- Online, Distributed Processing of generated performance data
  - Use compute resource of transport nodes
  - Global performance analyses within the topology
  - Distribute statistical analyses
    - > easy (mean, variance, histogram), challenging (clustering)

# What is TAU?

- $\Box \underline{T}$ uning and <u>A</u>nalysis <u>U</u>tilities (14+ year project effort)
- Performance system framework for HPC systems
  - Integrated, scalable, flexible, and parallel
  - Multiple parallel programming paradigms
  - Parallel performance mapping methodology
- Portable (open source) parallel performance system
  - Instrumentation, measurement, analysis, and visualization
    Portable performance profiling and tracing facility
  - Performance data management and data mining
- □ Scalable (very large) parallel performance analysis
- D Partners
  - O Research Center Jülich, LLNL, ANL, LANL, UTK

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# **TAU Performance System Architecture**

#### Instrumentation



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# **TAU Measurement Mechanisms**

# Parallel profiling

- Function-level, block-level, statement-level
- Supports user-defined events and mapping events
- TAU parallel profile stored (dumped) during execution
- Support for flat, callgraph/callpath, phase profiling
- Support for memory profiling (headroom, leaks)

# □ Tracing

- All profile-level events
- Inter-process communication events
- Inclusion of multiple counter data in traced events

□ Compile-time and runtime measurement selection

# What is Supermon?



# □ Scalable monitoring system for HPC clusters

- From LANL [12] (Sottile & Minnich)
- Sockets-based servers
- Gather, organize and transfer monitoring data

## Heirarchical Architecture

- Mon-Daemons as leaves
- Root and Intermediate Supermon daemons

# Data format - Symbolic expressions

• s-exprs based on LISP - unit of transport (like a packet)

Primary purpose: Monitoring system-level performance reported by H/W sensors and OS performance data.

# □ In addition, listens on a UDS port, called *monhole*

• Allows custom data to be sent over the Supermon channels *EuroPar 2007, Rennes, France TAUoverSupermon (ToS)* 10

# Approaches



#### **Option 1: Use a NFS from within TAU and monitors**

- Global shared-FS must be available
- File I/O overheads can be high
- Control through file-ops costly (e.g. meta-data ops)
- All data not consumed persistent storage wasteful

#### **Option 2: Build new custom, light-weight transport**

- Allows tailoring to TAU
- Significant programming investment
- Portability concerns across
- Re-inventing the wheel, may be

#### Our approach: Re-use existing transports

• Transport plug-ins couple with and adapt to TAU

# Approaches continued ...

- Measurement and data transport separated
   No such distinction in TAU before
- Created abstraction to separate and hide transport
   *TauOutput*
- **TauOutput exposes subset of Posix File I/O API** 
  - Acts as a virtual transport layer
  - Most of TAU code-base unaware of transport details
  - Very few changes in code-base outside adapter
- Supermon (Sottile and Minnich, LANL) Adapter
  - TAU instruments & measures
  - Supermon bridges monitors (sinks) to contexts (sources)

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### Rationale

- □ Moved away from NFS
- Separation of concerns
  - Scalability, portability, robustness, fault-tolerance
  - Addressed independent of TAU
- □ Re-use existing technologies where appropriate
- Multiple bindings
  - Use different solutions best suited to particular platform
- Implementation speed
  - Easy, fast to create adapter that binds to existing transport
- Performance correlation : Bonus

# **ToS** Architecture

#### **TAU**

- Front-End (Sink)
- ToS-Adapter
- Back-End Application

# Supermon

- Root & Internal Supermon-D
- MON-D (Compute Node)
- Data Retrieval
   Push-Pull Model
   Multiple Sinks

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# ToS Architecture - Back End

# **Application calls TAU**

- Per-Iteration call to *dump*
- Periodic calls using *alarm*

## TauOutput object

- Configuration specific: compile or runtime
- One per thread
- Exposes subset of Posix File-I/O operations
- Non-blocking *recv Ctrl* Source push; Sink pull
   System, HW Sensor



# Simple Example (NPB LU-C) Rank 0 Dump-View



# Simple Example (NPB LU-C) 1 Dump Rank-View



#### **Performance & Scalability**

Scaling over NFS vs. Supermon : NPB LU (Per Iteration Sampling)



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#### Observations

- TAU measurements (LU-PM) contributed *atmost* **5.4%** overhead (and as low as **0.9%** for N=128).
- Online measurement & data retrieval using NFS leads to *atleast* **70%** and *grows super-linearly* to over **946%**.
- Online measurement & data retrieval using ToS is (2) orders of magnitude better than ToNFS.
- $\bigcirc$  ToS as low as 4.2%, but does grow to 22%.
- Severe stress test. 253 dumps in approx. 7 seconds, each from 512 processes. For typical monitoring will be small.
- As LU scales (strongly), *savings* from using ToS over ToNFS also *super-linear*.

Examine difference between LU-PM & LU-ToNFS
The DUMP itself does not explain the gap
Where did the time go?

(in seconds)	NFS - PM	NFS Dump	Gap?
N=128	14.36	7.428	6.932
N=256	35.6	15.834	19.765
N=512	67.94	32.367	35.573

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Longer MPI\_Recv in ToNFS explains the gap...
Why?

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TAU-DB-DUMP Skew



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TAU-DUMP-DB Time (microsecs)

- Kernel-level profile (from KTAU)
  - Smaller run (4 ranks) on test cluster at UO
  - System call durations (in seconds)

Type	rename	select	open	writev	read	close	write
Tau-NFS	11.75	9.46	8.55	4.02	3.22	2.50	0.63
Tau-PM	0	5.94	0.03	3.95	3.22	0	0.60

- □ sys\_open(), sys\_renamc() dominate cost
  - O Lack of proper control forces use of meta-data ops
    O Used to synchronize between producers & consumers
- □ *sys\_select()* shows the extra waiting in MPI\_Recv
- □ NFS Dump operation costs
  - Meta-Data operations
  - Blocking & Variable

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# Fault Tolerance Demonstrated

# □ Goals

- Insulate Application
- Recover from Failure
- Isolate failures to sub-tree

# Crash Failure - Supermon crashes

- kill() intermediate Supermon
- Sub-tree performance data lost
- Other Ranks' data still available

# Conn Failure - Connection broken

- Perform a Crash, then restart Supermon
- Tree gets repaired automatically

# Application Successful - No slowdown

# Fault Tolerance - Scenario: Supermon Crash



# Fault Tolerance - Scenario: Supermon Crash



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# Fault Tolerance - Scenario: Connection Drop



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# Fault Tolerance Explained

- Supermon is loosely coupled
  - Failures do not propagate back
  - Keeps a list of dead-connections
- Front-End periodically sends out recursive-repair command
- Back-End connection failure not catastrophic
- □ Summary
  - Connection Failures are handled transparently
  - Crash Failures not catastrophic (s/w crash may be handled transparently with watch-dog)

# Limitations

- Only Fail-Stop errors examined
- Does not route-around crash failures

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# **Correlation with System Metrics (Uintah)**



# **Related Work**

 Online automated computational *steering frameworks* - Falcon [4], Autopilot [1], Active Harmony [2] and MOSS [6]; sensors, actuators; *built-in transport*.

- Distributed Performance Consultant [3], online *performance diagnosis* uses high-performance data transport, reduction system, MRNET [7].
- OMIS [10] and OCM [9] universal *interface* between tools and monitoring system. Event-action paradigm; distributed client-server system for monitoring services.
- Periscope [11] *hierarchical monitoring agents* (reduction & performance evaluation) *scalable*.
- ToS, *couples* two independent, mature, stand-alone systems; builds on lower-level interface between TAU & Supermon; underlying *virtual-transport-layer* allows other *adaptors*; other adaptors feasible (TAUoverMRNET in progress); steering not applied but *reverse control channel* exists.

# **Conclusion & Future Work**

- ToS: Online parallel performance monitor that is *low-overhead*, *scalable* and *fault-tolerant*, based on coupling TAU with Supermon
- **Further Experimentation** 
  - More complex applications, workloads
  - Different topologies & Buffer strategies (see paper)

# □ Improving ToS

- Add ability to perform Data-Transformations
- Improve Control capabilities
- □ Adapters: MRNET (Arnold, Miller) adapter (WIP).
- □ Platforms: ToS BG/L port. I/O Node hosts Mon-D.
  - Need to tune and experiment

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- □ Funding for ToS
  - Los Alamos National Laboratory

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# **Questions?**

- □ Thank you for attending the talk.
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