

**TITLE**

AUTHOR  
Version 1  
CREATEDATE



# Table of Contents

Table of contents

# PDT Ductape API Hierarchical Index

## PDT Ductape API Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:PDB .....	2
pdbBounds .....	8
pdbComment.....	12
pdbEnum .....	14
pdbLoc.....	29
pdbArg .....	5
pdbBase .....	6
pdbCallee.....	9
pdbSimpleItem.....	35
pdbItem.....	22
pdbFatItem .....	15
pdbNamespace.....	33
pdbTemplate.....	38
pdbTemplateItem .....	42
pdbGroup .....	17
pdbClass.....	10
pdbModule.....	31
pdbGroupField.....	20
pdbType .....	44
pdbTemplateArg.....	40

# PDT Ductape API Data Structure Index

## PDT Ductape API Data Structures

Here are the data structures with brief descriptions:

<b>PDB (A class to control the reading and writing of pdb files )</b> .....	2
<b>pdbArg (A class for arguments for routines )</b> .....	5
<b>pdbBase (A class to define a super class )</b> .....	6
<b>pdbBounds (A class to represent Fortran bounds )</b> .....	8
<b>pdbCallee (A class to represent a routine call )</b> .....	9
<b>pdbClass (This class defines the attributes for a class )</b> .....	10
<b>pdbComment</b> .....	12
<b>pdbEnum (A class to represent C/C++ enumerations )</b> .....	14
<b>pdbFatItem (A class for items spanning several lines of code )</b> .....	15
<b>pdbGroup (PdbGroups representing abstract data types )</b> .....	17
<b>pdbGroupField (A class to define field within a group )</b> .....	20
<b>pdbItem (An item class with more complex members )</b> .....	22
<b>pdbLoc (Class that store the location of pdbItems in the source code )</b> .....	29
<b>pdbModule (A class to define modules )</b> .....	31
<b>pdbNamespace (A class to define the namespace )</b> .....	33
<b>pdbSimpleItem (The Root class is the pdb hierarchy )</b> .....	35
<b>pdbTemplate (Template Items class )</b> .....	38
<b>pdbTemplateArg (A class to define argument in a template definitions )</b> .....	40
<b>pdbTemplateItem (A class to record templates )</b> .....	42
<b>pdbType (A class to contain the abstract Type information )</b> .....	44



# PDT Ductape API Data Structure Documentation

## PDB Class Reference

A class to control the reading and writing of pdb files.

```
#include <pdb.h>
```

### Public Types

- enum `lang_t`

### Public Member Functions

- `PDB` (char \*fname)
- `typevec` & `getTypeVec ()`
- `filevec` & `getFileVec ()`
- `classvec` & `getClassVec ()`
- `modulevec` & `getModuleVec ()`
- `croutinevec` & `getCRoutineVec ()`
- `froutinevec` & `getFRoutineVec ()`
- `templatevec` & `getTemplateVec ()`
- `macrovec` & `getMacroVec ()`
- `pragmavec` & `getPragmaVec ()`
- `namespacevec` & `getNamespaceVec ()`
- `itemvec` & `getItemVec ()`

### Data Structures

- class `classTag`
- class `croutineTag`
- class `fileTag`
- class `froutineTag`
- struct `ltstr`
- class `macroTag`
- class `moduleTag`
- class `namespaceTag`
- class `pragmaTag`
- class `templateTag`
- class `typeTag`

---

## Detailed Description

A class to control the reading and writing of pdb files.

In addition, there is a class `PDB` that represents an entire PDB file. It provides methods to read, write, and merge PDB files, to get the version of the PDB file format and the programming language it got generated from.

### Examples:

`froutine.cc`, `stmt.cc`, and `vector.cc`.

---

## Member Enumeration Documentation

**enum PDB::lang\_t**

the language of the source files.

---

## Constructor & Destructor Documentation

**PDB::PDB (char \* *fname*)**

A PDB class constructor

**Parameters:**

*\*fname* the name of the source file.

---

## Member Function Documentation

**PDB::classvec & PDB::getClassVec () [inline]**

a vector of the classes within the pdb.

**PDB::croutinevec & PDB::getCRoutineVec () [inline]**

a vector of the c/c++ routines within the pdb.

**PDB::filevec & PDB::getFileVec () [inline]**

a vector of the files within the pdb.

**PDB::froutinevec & PDB::getFRoutineVec () [inline]**

a vector of the fortran routines within the pdb.

**PDB::itemvec & PDB::getItemVec () [inline]**

a vector of the items within the pdb.

**PDB::macrovec & PDB::getMacroVec () [inline]**

a vector of the macros within the pdb.

**PDB::modulevec & PDB::getModuleVec () [inline]**

a vector of the modules within the pdb.

**PDB::namespacevec & PDB::getNamespaceVec () [inline]**

a vector of the namespaces within the pdb.



**PDB::pragmavec & PDB::getPragmaVec () [inline]**

a vector of the pragmas within the pdb.

**PDB::templatevec & PDB::getTemplateVec () [inline]**

a vector of the templates within the pdb.

**PDB::typevec & PDB::getTypeVec () [inline]**

a vector of the types within the pdb.

---

The documentation for this class was generated from the following files:

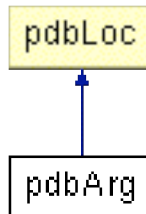
- pdb.h
- pdb.inl
- pdbTdefs.h

## pdbArg Class Reference

A class for arguments for routines.

```
#include <pdbType.h>
```

Inheritance diagram for pdbArg:



### Public Member Functions

- `const pdbType * type () const`
- `const string & name () const`
- `bool hasDefault () const`

---

### Detailed Description

A class for arguments for routines.

This class describes arguments given to `pdbRoutines`. It holds information about these arguments and how they are given to Routines as parameters.

---

### Member Function Documentation

**`bool pdbArg::hasDefault () const`** [`inline`]

if the argument of this routine has a default parameter for this argument.

**`const string & pdbArg::name () const`** [`inline`]

the name of the argument.

**`const pdbType * pdbArg::type () const`** [`inline`]

the abstract type of the argument.

---

The documentation for this class was generated from the following files:

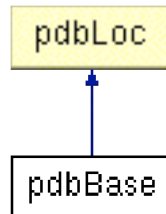
- `pdbType.h`
- `pdbType.inl`

## pdbBase Class Reference

A class to define a super class.

```
#include <pdbClass.h>
```

Inheritance diagram for pdbBase:



### Public Member Functions

- `pdbBase ()`
- `pdbBase (pdbItem::virt_t v, pdbItem::access_t a, const pdbClass *base, pdbFile *file, int line, int col)`
- `pdbItem::virt_t virtuality () const`
- `pdbItem::access_t access () const`
- `const pdbClass * base () const`
- `bool isVirtual () const`

---

### Detailed Description

A class to define a super class.

`pdbBase` describes a base class (super class) of a `pdbClass`. It provides methods to ask for the base class, its access mode (e.g., public or private), and whether the derivation was virtual.

---

### Constructor & Destructor Documentation

`pdbBase::pdbBase () [inline]`

A constructor with no arguments

`pdbBase::pdbBase (pdbItem::virt_t v, pdbItem::access_t a, const pdbClass * base, pdbFile * file, int line, int col) [inline]`

A constructor

#### Parameters:

- v* the virtual type of this class.
- a* the access type of this class.
- \*base* a pointer to the base class.
- \*file* a pointer to the source file.
- line* the line number where this class began.

*col* the column number where this class begins.

---

## Member Function Documentation

**pdbItem::access\_t pdbBase::access () const [inline]**

the access type of this class

**const pdbClass \* pdbBase::base () const [inline]**

a pointer to the base class

**bool pdbBase::isVirtual () const [inline]**

is this class derivation virtual?

**pdbItem::virt\_t pdbBase::virtuality () const [inline]**

the virtual type of this class

---

The documentation for this class was generated from the following files:

- pdbClass.h
- pdbClass.inl

## pdbBounds Class Reference

A class to represent Fortran bounds.

```
#include <pdbType.h>
```

### Public Member Functions

- **pdbBounds** (int *low*, int *upp*)
  - int **lower** () const
  - int **upper** () const
- 

### Detailed Description

A class to represent Fortran bounds.

`pdbBounds` is used to describe the bounds of one dimension of a Fortran array.

---

### Constructor & Destructor Documentation

**pdbBounds::pdbBounds** (int *low*, int *upp*) [`inline`]

A constructor

**Parameters:**

*low* lower bound.

*upp* upper bound.

---

### Member Function Documentation

**int pdbBounds::lower** () const [`inline`]

lower bound.

**int pdbBounds::upper** () const [`inline`]

upper bound.

---

The documentation for this class was generated from the following files:

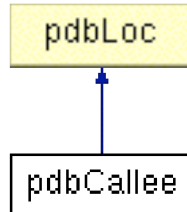
- `pdbType.h`
- `pdbType.inl`

## pdbCallee Class Reference

A class to represent a routine call.

```
#include <pdbRoutine.h>
```

Inheritance diagram for pdbCallee:



### Public Member Functions

- `const pdbRoutine * call () const`
- `bool isVirtual () const`

---

### Detailed Description

A class to represent a routine call.

pdbCallee is used to represent a routine call (i.e., a call site). Attributes are the routine called, whether it is was called virtually, and the location of the call site.

---

### Member Function Documentation

**`const pdbRoutine * pdbCallee::call () const`** [`inline`]

A pointer to the routine called.

**`bool pdbCallee::isVirtual () const`** [`inline`]

Is this a virtual call.

---

The documentation for this class was generated from the following files:

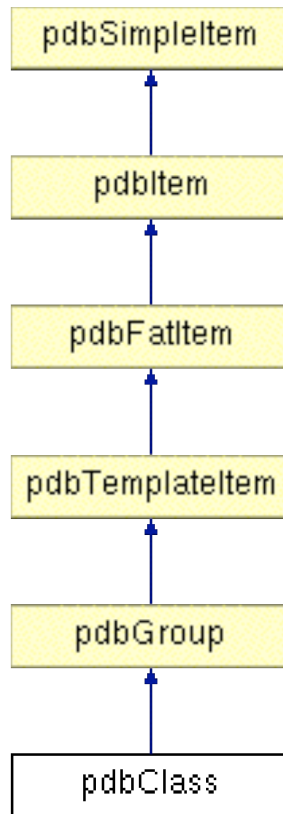
- `pdbRoutine.h`
- `pdbRoutine.inl`

## pdbClass Class Reference

This class defines the attributes for a class.

```
#include <pdbClass.h>
```

Inheritance diagram for pdbClass:



### Public Member Functions

- `const classvec & derivedClasses () const`
- `const methodvec & methods () const`
- `const friendclassvec & friendClasses () const`
- `const friendfunvec & friendRoutines () const`

---

### Detailed Description

This class defines the attributes for a class.

This class defines the generic class within a class hierarchy, and its associated friend classes.

---

## Member Function Documentation

**const pdbClass::classvec & pdbClass::derivedClasses () const [inline]**

a vector listing the classes derived from this one.

**const pdbClass::friendclassvec & pdbClass::friendClasses () const [inline]**

a vector of friendly classes.

**const pdbClass::friendfuncvec & pdbClass::friendRoutines () const [inline]**

a vector of friendly Routines.

**const pdbClass::methodvec & pdbClass::methods () const [inline]**

a vector of methods.

---

The documentation for this class was generated from the following files:

- `pdbClass.h`
- `pdbClass.inl`



## pdbComment Class Reference

```
#include <pdbFile.h>
```

### Public Member Functions

- `pdbComment` (int *id*)
  - `PDB::lang_t kind` () const
  - `const pdbLoc & cmtBegin` () const
  - `const pdbLoc & cmtEnd` () const
  - `const string & text` () const
- 

### Detailed Description

A class to represent comment in the source file.

`pdbComment` represents a comment in a source file. Comments are numbered 0 to N inside one file. The kind, its exact location, and the comment text is available.

---

### Constructor & Destructor Documentation

`pdbComment::pdbComment` (int *id*) [`inline`]

A constructor

**Parameters:**

*id* unique identifier.

---

### Member Function Documentation

`const pdbLoc & pdbComment::cmtBegin` () const [`inline`]

location in the source file where the comment began.

`const pdbLoc & pdbComment::cmtEnd` () const [`inline`]

location in the source file where the comment ends.

`PDB::lang_t pdbComment::kind` () const [`inline`]

returns the language of this source file.

`const string & pdbComment::text` () const [`inline`]

the contents of the comment.

---

The documentation for this class was generated from the following files:

- `pdbFile.h`

- pdbFile.inl

## pdbEnum Class Reference

A class to represent C/C++ enumerations.

```
#include <pdbType.h>
```

### Public Member Functions

- `pdbEnum` (const char \*id, int val)
- 

### Detailed Description

A class to represent C/C++ enumerations.

`pdbEnum` describes one element of an C / C++ enumeration type by its name (identifier) and the corresponding integer value.

---

### Constructor & Destructor Documentation

`pdbEnum::pdbEnum (const char * id, int val)` [`inline`]

A constructor

#### Parameters:

*id* unique identifier.

*val* integer value of the enumeration.

---

The documentation for this class was generated from the following files:

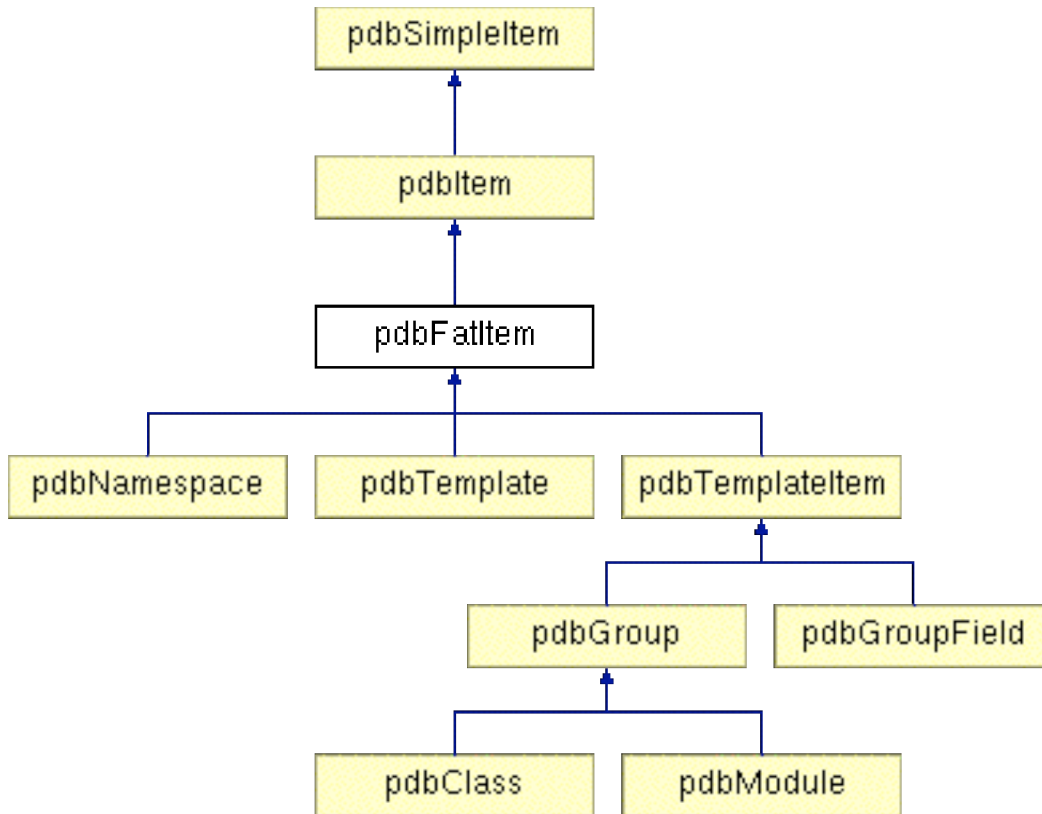
- `pdbType.h`
- `pdbType.inl`

## pdbFatItem Class Reference

A class for items spanning several lines of code.

```
#include <pdbFatItem.h>
```

Inheritance diagram for pdbFatItem:



### Public Member Functions

- **pdbFatItem** (int id)
- **pdbFatItem** (const string &name, int id)
- const **pdbLoc** & **headBegin** () const
- const **pdbLoc** & **headEnd** () const
- const **pdbLoc** & **bodyBegin** () const
- const **pdbLoc** & **bodyEnd** () const

---

### Detailed Description

A class for items spanning several lines of code.

pdbItems are pdbPragmas, pdbMacros, pdbTypes, or so-called fat items. pdbFatItems have a header and a body, and attributes describing the source location of these parts.

---

## Constructor & Destructor Documentation

**pdbFatItem::pdbFatItem (int *id*) [inline]**

pdbFatItem constructor

**Parameters:**

*id* an unique idenifier.

**pdbFatItem::pdbFatItem (const string & *name*, int *id*) [inline]**

pdbFatItem constructor

**Parameters:**

*name* the name of the item.

*id* an unique idenifier.

---

## Member Function Documentation

**const pdbLoc & pdbFatItem::bodyBegin () const [inline]**

the line number in the source code that begins the body.

**const pdbLoc & pdbFatItem::bodyEnd () const [inline]**

the line number in the source code that ends the body.

**const pdbLoc & pdbFatItem::headBegin () const [inline]**

the line number in the source code that begins the header.

**const pdbLoc & pdbFatItem::headEnd () const [inline]**

the line number in the source code that ends the header.

---

The documentation for this class was generated from the following files:

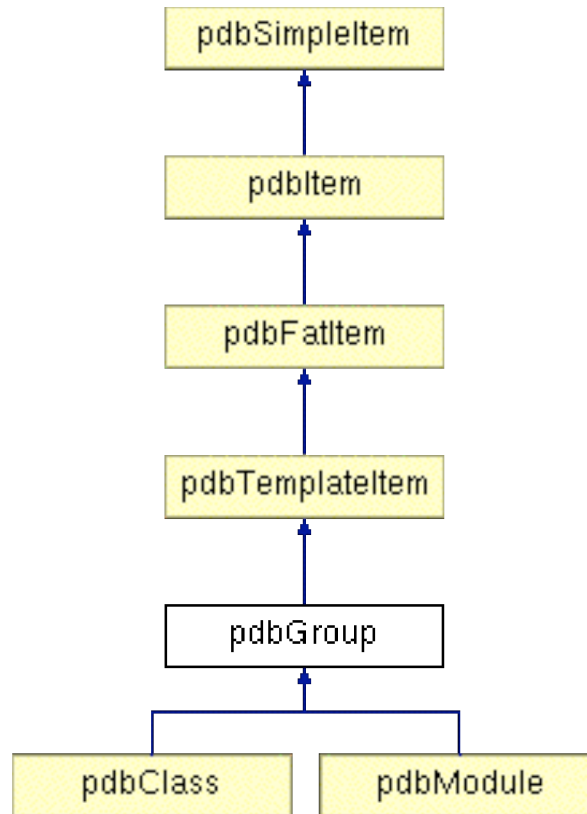
- pdbFatItem.h
- pdbFatItem.inl

## pdbGroup Class Reference

pdbGroups representing abstract data types.

```
#include <pdbGroup.h>
```

Inheritance diagram for pdbGroup:



### Public Member Functions

- **pdbGroup** (int id)  
*pdbGroup constructor.*
- **pdbGroup** (const string &name, int id)  
*pdbGroup constructor.*
- const fieldvec & **dataMembers** () const
- **group\_t kind** () const  
*the type of this group.*

## Detailed Description

pdbGroups representing abstract data types.

Groups represent abstract data types, i.e. collections of public and private members. Members are divided into data members (described by `pdbGroupFields`) and member functions/methods (described by `pdbRoutines`). The different kind of groups are Fortran 90 derived types or modules, or C and C++ structs, unions, or classes.

---

## Constructor & Destructor Documentation

**pdbGroup::pdbGroup (int *id*) [inline]**

pdbGroup constructor.

**Parameters:**

*id* an unique identifier.

**pdbGroup::pdbGroup (const string & *name*, int *id*) [inline]**

pdbGroup constructor.

**Parameters:**

*name* the name of the item.

*id* an unique identifier.

---

## Member Function Documentation

**const pdbGroup::fieldvec & pdbGroup::dataMembers () const [inline]**

A list of member of this group.

**pdbItem::group\_t pdbGroup::kind () const [inline]**

the type of this group.

**kind()** specifies the abstract type of this group whether F90 derived types or modules, C/C++ structs, unions, or classes.

---

The documentation for this class was generated from the following files:

- `pdbGroup.h`
- `pdbGroup.inl`



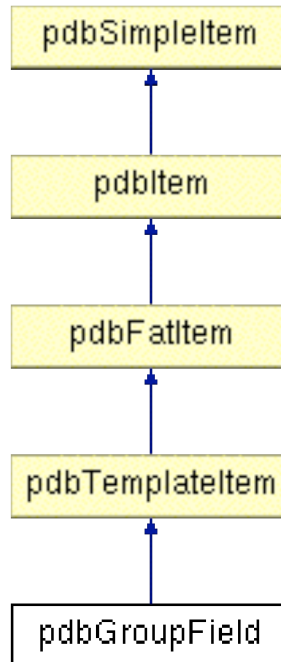


## pdbGroupField Class Reference

A class to define field within a group.

```
#include <pdbGroupField.h>
```

Inheritance diagram for pdbGroupField:



### Public Member Functions

- `mem_t kind () const`
- `const pdbType * type () const`
- `bool isBitField () const`
- `bool isMutable () const`
- `bool isStaticConst () const`

---

### Detailed Description

A class to define field within a group.

---

### Member Function Documentation

**`bool pdbGroupField::isBitField () const [inline]`**

Is this a bit field?

**`bool pdbGroupField::isMutable () const [inline]`**

Is this field mutable?

**bool pdbGroupField::isStaticConst () const [inline]**

Is this a static constant

**pdbItem::mem\_t pdbGroupField::kind () const [inline]**

the memory type of this field

**const pdbType \* pdbGroupField::type () const [inline]**

the type of this field

---

The documentation for this class was generated from the following files:

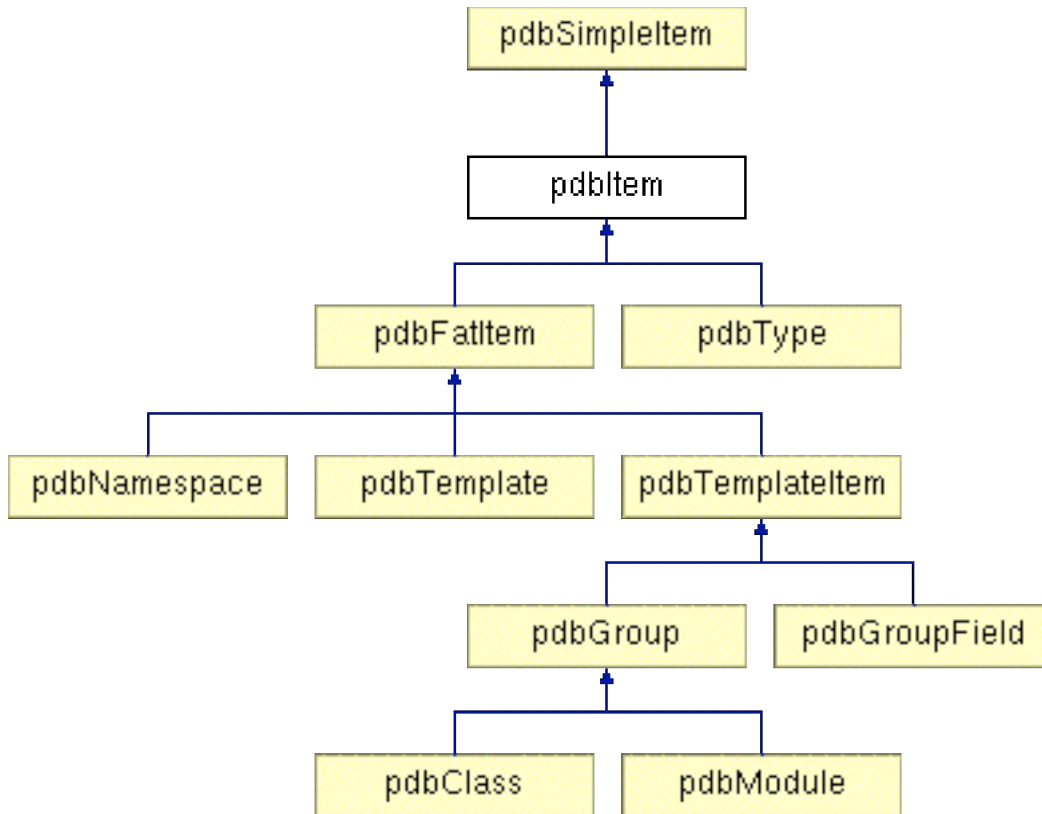
- [pdbGroupField.h](#)
- [pdbGroupField.inl](#)

## pdbItem Class Reference

An item class with more complex members.

```
#include <pdbItem.h>
```

Inheritance diagram for pdbItem:



### Public Types

- enum `access_t` { AC\_NA, AC\_PRIV, AC\_PROT, AC\_PUB }
- enum `routine_t` { RO\_NA, RO\_EXT, RO\_TPROTO, RO\_FEXT, RO\_FPROG, RO\_FBLDAT, RO\_FINTRIN, RO\_FINT, RO\_FSTFN, RO\_FMPROC, RO\_FUNSPEC, RO\_FALIAS }
- enum `rspec_t`
- enum `templ_t` { , TE\_CLASS, TE\_FUNC, TE\_MEMCLASS, TE\_MEMFUNC }
- enum `float_t` { FL\_NA, FL\_FLOAT, FL\_DBL, FL\_LONGDBL }
- enum `int_t` { I\_NA, I\_CHAR, I\_SCHAR, I\_UCHAR, I\_SHORT, I\_USHORT, I\_INT, I\_UINT, I\_LONG, I\_ULONG, I\_LONGLONG, I\_ULONGLONG }
- enum `type_t`
- enum `group_t` { , GR\_CLASS, GR\_STRUCT, GR\_UNION, GR\_TPROTO, GR\_FDERIVED, GR\_FMODULE }
- enum `link_t` { LK\_NA, LK\_INTERNAL, LK\_CXX, LK\_C, LK\_FINT, LK\_F90 }
- enum `shape_t` { SH\_NA, SH\_EXPLICIT, SH\_ASIZE, SH\_ASHAPE, SH\_DEFERRED }
- enum `qual_t` { QL\_NA, QL\_CONST, QL\_VOLATILE, QL\_RESTRICT }

### Public Member Functions

- `pdbItem` (int id)  
*pdbItem constructor.*

- **pdblItem** (const string &name, int id)  
*pdblItem constructor.*
- const string & **fullName** () const  
*the full name of the item.*
- **access\_t access** () const  
*access mode for this item.*
- const **pdbGroup \* parentGroup** () const  
*the groups this item is a member of.*
- const **pdbLoc & location** () const  
*the location of this item in the source file.*
- const **pdbNamespace \* parentNSpace** () const  
*the name space this item is in.*

---

## Detailed Description

An item class with more complex members.

Derived from `pdbsimpleItems` are `pdfiles` and more complex `pdItems`, which have a source code location, possibly a parent group or namespace, and an access mode (e.g., public or private) if they are member of a group. The method `fullname()` returns fully-qualified names (including signatures for routines).

---

## Member Enumeration Documentation

**enum pdblItem::access\_t**

defines the types of access modifiers for template items.

**Enumerator:**

*AC\_NA* default

*AC\_PRIV* private

*AC\_PROT* protected

*AC\_PUB* public

**enum pdbItem::float\_t**

defines the types of floating point numbers.

**Enumerator:**

*FL\_NA* not applicable

*FL\_FLOAT* float type

*FL\_DBL* double type

*FL\_LONGDBL* long double type

**enum pdbItem::group\_t**

defines the types of groups.

**Enumerator:**

*GR\_CLASS* class group

*GR\_STRUCT* structure group

*GR\_UNION* union group

*GR\_TPROTO* template prototype group

*GR\_FDERIVED* Fortran derived group

*GR\_FMODULE* Fortran module group

**enum pdbItem::int\_t**

defines the types of interger point numbers.

**Enumerator:**

*I\_NA* not applicable

*I\_CHAR* character

*I\_SCHAR* signed character

*I\_UCHAR* unsigned character

*I\_SHORT* short

*I\_USHORT* unsigned short

*I\_INT* integer

*I\_UINT* unsigned integer

*I\_LONG* long

*I\_ULONG* unsigned long

*I\_LONGLONG* long long

*I\_ULONGLONG* unsigned long long

**enum pdbItem::link\_t**

**Enumerator:**

*LK\_NA* link not defined

*LK\_INTERNAL* internal link

*LK\_CXX* c++ link

*LK\_C* c link

*LK\_FINT* Fortran link

*LK\_F90* Fortran 90 link

**enum pdbItem::qual\_t**

**Enumerator:**

*QL\_NA* unqualified type

*QL\_CONST* constant type

*QL\_VOLATILE* volatile type

*QL\_RESTRICT* restricted type

**enum pdbitem::routine\_t**

defines the types of routine signatures

**Enumerator:**

*RO\_NA* default routine

*RO\_EXT* external routines, created by the compiler not explicitly written in the source code

*RO\_TPROTO* templete routine

*RO\_FEXT* Fortran external routine

*RO\_FPROG* Fortran program routine

*RO\_FBLDAT* Fortran block data

*RO\_FINTRIN* Fortran intrinsic

*RO\_FINT* Fortran internal

*RO\_FSTFN* Fortran statement function

*RO\_FMPROC* Fortran module procedure

*RO\_FUNSPEC* Fortran unspecified

*RO\_FALIAS* Fortran alias

**enum pdbitem::rspec\_t**

the types of special routines.

**enum pdbitem::shape\_t**

defines the different shapes of fortran arrays.

**Enumerator:**

*SH\_NA* initialized value. (for debugging purposes).

*SH\_EXPLICIT* set when the rank and extent are defined explicitly.

*SH\_ASIZE* set when the extend of one or more dimension is undefined.

*SH\_ASHAPE* set when the rank of an array is left undefined.

*SH\_DEFERRED* set when an array is allocated but undefined.

**enum pdbItem::templ\_t**

**Enumerator:**

*TE\_CLASS* template classes

*TE\_FUNC* template function

*TE\_MEMCLASS* classes that are members of a template class

*TE\_MEMFUNC* functions that are members of a template class

**enum pdbItem::type\_t**

defines other types of primitives.

---

## Constructor & Destructor Documentation

**pdbItem::pdbItem (int *id*) [inline]**

pdbItem constructor.

**Parameters:**

*id* an unique idenifier.

**pdbItem::pdbItem (const string & *name*, int *id*) [inline]**

pdbItem constructor.

**Parameters:**

*name* the name of the item.

*id* an unique idenifier.



---

## Member Function Documentation

**const string & pdbItem::fullName () const** [`inline`]

the full name of the item.

The full name contains the full signatures for templates.

---

The documentation for this class was generated from the following files:

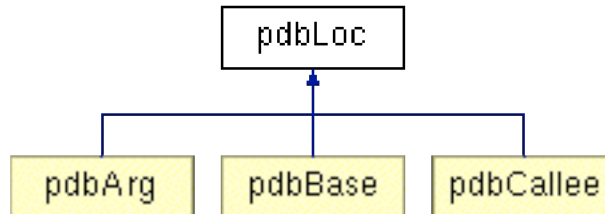
- `pdbItem.h`
- `pdbItem.inl`

## pdbLoc Class Reference

class that store the location of pdbItems in the source code.

```
#include <pdbSimpleItem.h>
```

Inheritance diagram for pdbLoc:



### Public Member Functions

- **pdbLoc** ()
- **pdbLoc** (const pdbFile \*file, int line, int col)
- const pdbFile \* **file** () const
- int **line** () const
- int **col** () const

---

### Detailed Description

class that store the location of pdbItems in the source code.

pdbLoc describes source code locations which are characterized by a source file, a line number (starting with 1), and a character position within this line (starting with 0).

---

### Constructor & Destructor Documentation

**pdbLoc::pdbLoc ()** [`inline`]

A constructor without any argument

**pdbLoc::pdbLoc (const pdbFile \* file, int line, int col)** [`inline`]

A constructor

#### Parameters:

*file* pointer to the pdbFile.

*line* the line number of this location in the source file.

*col* the column number of this location in the source file.

## Member Function Documentation

**int pdbLoc::col () const** [*inline*]

line number in source code.

**const pdbFile \* pdbLoc::file () const** [*inline*]

pointer of a pdbFile.

**int pdbLoc::line () const** [*inline*]

line number in source code.

---

The documentation for this class was generated from the following files:

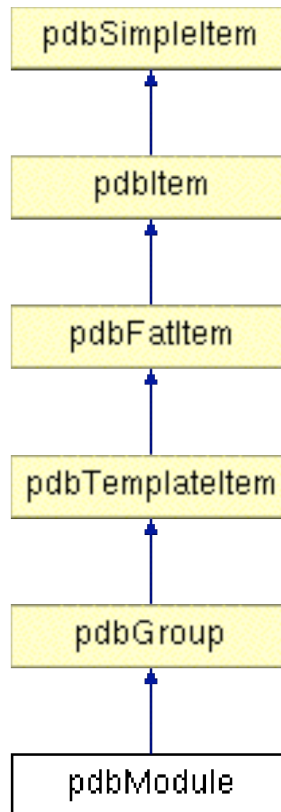
- `pdbSimpleItem.h`
- `pdbSimpleItem.inl`

## pdbModule Class Reference

A class to define modules.

```
#include <pdbModule.h>
```

Inheritance diagram for pdbModule:



### Public Member Functions

- **pdbModule** (int id)
- **pdbModule** (const string &name, int id)

---

### Detailed Description

A class to define modules.

pdbModule hold information about module and their functions.

---

## Constructor & Destructor Documentation

**pdbModule::pdbModule (int *id*) [inline]**

pdbModule constructor.

**Parameters:**

*id* unique identifier.

**pdbModule::pdbModule (const string & *name*, int *id*) [inline]**

pdbModule constructor.

**Parameters:**

*name* the name of this module.

*id* unique identifier.

---

The documentation for this class was generated from the following files:

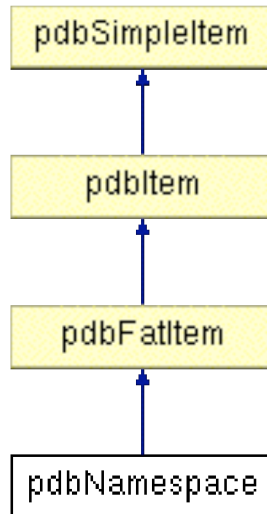
- `pdbModule.h`
- `pdbModule.inl`

## pdbNamespace Class Reference

A class to define the namespace.

```
#include <pdbNamespace.h>
```

Inheritance diagram for pdbNamespace:



### Public Member Functions

- `pdbNamespace` (int id)
- `pdbNamespace` (const string &name, int id)
- const memvec & **members** () const
- const `pdbNamespace` \* **isAlias** () const

---

### Detailed Description

A class to define the namespace.

This class records the members of each namespace.

---

### Constructor & Destructor Documentation

`pdbNamespace::pdbNamespace (int id) [inline]`

pdbNamespace constructor

**Parameters:**

*id* unique identifier.

**pdbNamespace::pdbNamespace (const string & name, int id) [inline]**

pdbNamespace constructor

**Parameters:**

*name* this namespace's name.  
*id* unique identifier.

---

## Member Function Documentation

**const pdbNamespace \* pdbNamespace::isAlias () const [inline]**

Pointer to alias namespace.

**const pdbNamespace::memvec & pdbNamespace::members () const [inline]**

A vector of members of this namespace.

---

The documentation for this class was generated from the following files:

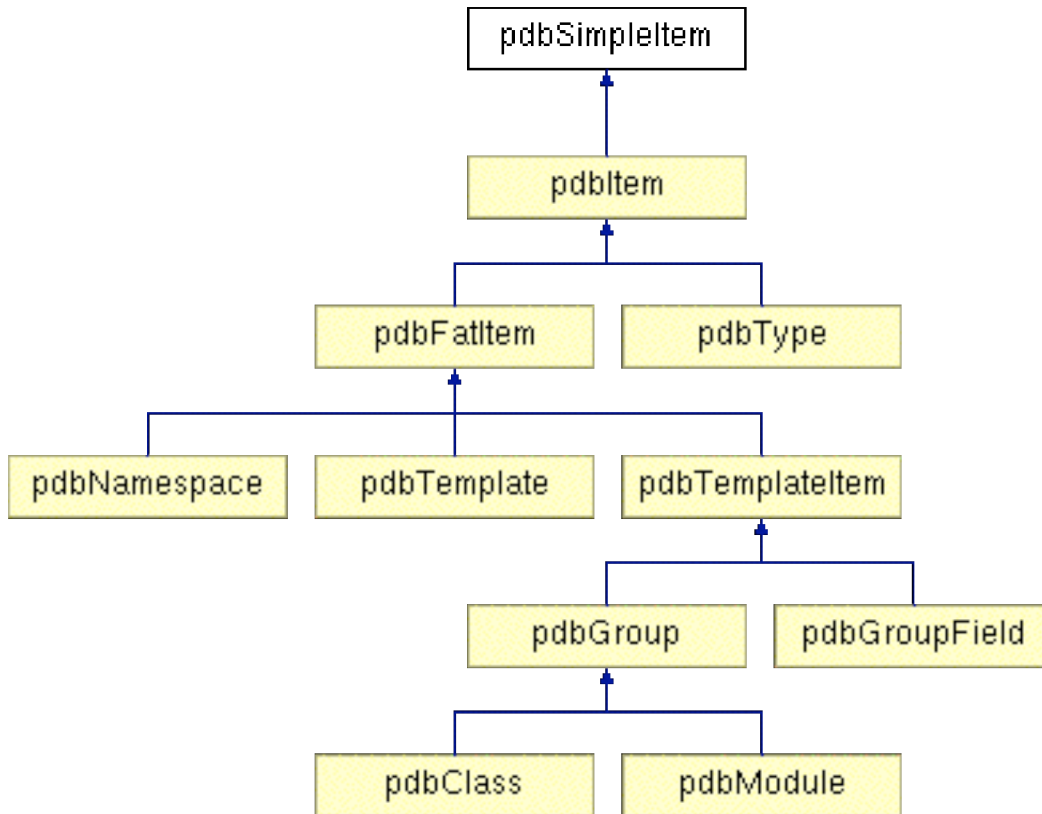
- `pdbNamespace.h`
- `pdbNamespace.inl`

## pdbSimpleItem Class Reference

The Root class is the pdb hierarchy.

```
#include <pdbSimpleItem.h>
```

Inheritance diagram for pdbSimpleItem:



### Public Member Functions

- **pdbSimpleItem** (int id)  
*pdbSimpleItem constructor.*
- **pdbSimpleItem** (const string &name, int id)  
*pdbSimpleItem constructor.*
- const string & **name** () const  
*Item's Name.*
- int **id** () const  
*Unique ID.*



---

## Detailed Description

The Root class is the pdb hierarchy.

The root class of the hierarchy is `pdbSimpleItem`. `pdbSimpleItems`, and therefore all items derived from it, have two attributes, their name and **PDB ID**.

---

## Constructor & Destructor Documentation

**`pdbSimpleItem::pdbSimpleItem (int id) [inline]`**

`pdbSimpleItem` constructor.

**Parameters:**

*id* an unique identifier.

**`pdbSimpleItem::pdbSimpleItem (const string & name, int id) [inline]`**

`pdbSimpleItem` constructor.

**Parameters:**

*name* the name of this item.

*id* an unique identifier.

---

## Member Function Documentation

**`int pdbSimpleItem::id () const [inline]`**

Unique ID.

Every `pdb Item` has a unique identifier.

**`const string & pdbSimpleItem::name () const [inline]`**

Item's Name.

String to hold the Item's name.

---

The documentation for this class was generated from the following files:

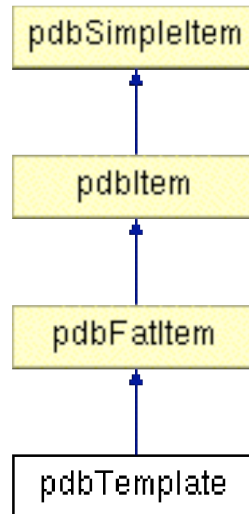
- `pdbSimpleItem.h`
- `pdbSimpleItem.inl`

## pdbTemplate Class Reference

Template Items class.

```
#include <pdbTemplate.h>
```

Inheritance diagram for pdbTemplate:



### Public Member Functions

- **pdbTemplate** (int id)
- **pdbTemplate** (const string &name, int id)
- **templ\_t kind** () const
- const targvec & **arguments** () const
- const targvec & **speclArguments** () const

---

### Detailed Description

Template Items class.

pdbFatItems include pdbTemplates, pdbNamespaces, and pdbTemplateItems. pdbTemplateItems are entities that can be instantiated from templates. Template items are pdbGroups, pdbGroupFields, pdbRoutines.

---

### Constructor & Destructor Documentation

**pdbTemplate::pdbTemplate (int *id*)** [inline]

pdbTemplate constructor

**Parameters:**

*id* an unique idenifier.

**pdbTemplate::pdbTemplate (const string & name, int id) [inline]**

pdbTemplate constructor

**Parameters:**

*name* the name of the template.  
*id* an unique idenifier.

---

## Member Function Documentation

**const pdbTemplate::targvec & pdbTemplate::arguments () const [inline]**

the argument for this template.

**pdbTemplate::templ\_t pdbTemplate::kind () const [inline]**

the type of this template.

**const pdbTemplate::targvec & pdbTemplate::speclArguments () const [inline]**

a vector containing the argument for a routine.

---

The documentation for this class was generated from the following files:

- pdbTemplate.h
- pdbTemplate.inl

## pdbTemplateArg Class Reference

A class to define argument in a template defintions.

```
#include <pdbTemplateArg.h>
```

### Public Types

- enum `targ_t` { `TA_NA`, `TA_TYPE`, `TA_NONTYPE`, `TA_TEMPL` }

### Public Member Functions

- `pdbTemplateArg` (`targ_t` kind, bool specialization=false)
  - const string & `name` () const
  - const `pdbType` \* `type` () const
- 

### Detailed Description

A class to define argument in a template defintions.

`pdbTemplateArg` describes arguments in template definitions and specializations.

---

### Member Enumeration Documentation

#### enum `pdbTemplateArg::targ_t`

this enumeration tell the type of template argument Depending on the kind of the template argument, different methods are applicable.

##### Enumerator:

`TA_NA` uninitialized

`TA_TYPE` types (`type()` and `defaultType()`).

`TA_NONTYPE` non types (`type()`, `name()` and `defaultValue()`).

`TA_TEMPL` templates (`templateArg()` and `defaultTemplateArg()`)

---

### Constructor & Destructor Documentation

`pdbTemplateArg::pdbTemplateArg` (`targ_t` kind, bool specialization = false) [`inline`]

A constructor

**Parameters:**

*kind* the kind of template argument.

*specialization* wheather the arguements are specialized.

---

**Member Function Documentation**

**const string & pdbTemplateArg::name () const [inline]**

name of the template arguemnt.

**const pdbType \* pdbTemplateArg::type () const [inline]**

the pointer to the type of the argument.

---

The documentation for this class was generated from the following files:

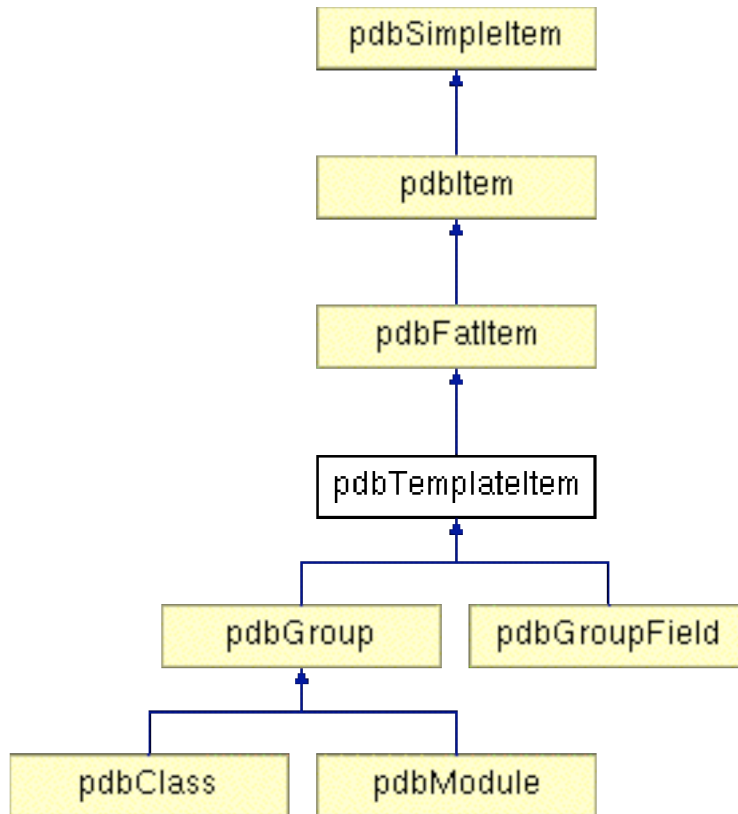
- pdbTemplateArg.h
- pdbTemplateArg.inl

## pdbTemplateItem Class Reference

A class to record templates.

```
#include <pdbTemplateItem.h>
```

Inheritance diagram for pdbTemplateItem:



### Public Member Functions

- const **pdbTemplate** \* **isTemplate** () const
- bool **isSpecialized** () const
- const targvec & **specArguments** () const

---

### Detailed Description

A class to record templates.

pdbTemplateItems are entities that can be instantiated from templates. Template items are pdbGroups, pdbGroupFields, pdbRoutines.

---

## Member Function Documentation

**bool pdbTemplateItem::isSpecialized () const** [inline]

Is this item Specialized?

**const pdbTemplate \* pdbTemplateItem::isTemplate () const** [inline]

pointer to the pdbTemplateItem

**const pdbTemplateItem::targvec & pdbTemplateItem::specArguments () const** [inline]

speclized Arguments

---

The documentation for this class was generated from the following files:

- pdbTemplateItem.h
- pdbTemplateItem.inl

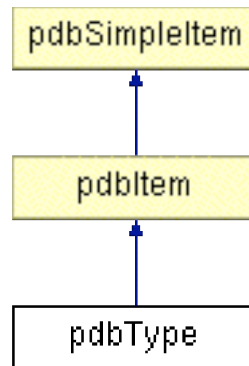


## pdbType Class Reference

A class to contain the abstract Type information.

```
#include <pdbType.h>
```

Inheritance diagram for pdbType:



### Public Member Functions

- `const pdbType * elementType () const`
- `float_t floatType () const`
- `int_t integerType () const`
- `type_t kind () const`
- `const typevec & exceptionSpec () const`

---

### Detailed Description

A class to contain the abstract Type information.

This class hold the information about Fortran and C/C++ types both abstract and basic types.

---

### Member Function Documentation

**`const pdbType * pdbType::elementType () const`** [inline]

the abstract type of this argument.

**`const pdbType::typevec & pdbType::exceptionSpec () const`** [inline]

for C arrays and f90 characters

**`pdbItem::float_t pdbType::floatType () const`** [inline]

the float type of this argument.

**pdbItem::int\_t pdbType::integerType () const [inline]**

the integer type of this argument.

**pdbItem::type\_t pdbType::kind () const [inline]**

the kind of the type.

---

The documentation for this class was generated from the following files:

- `pdbType.h`
- `pdbType.inl`

# PDT Ductape API Example Documentation

## froutine.cc

Routines describes the common part of global functions, Fortran 90 local and module functions, and C++ class methods. The common attributes are signature, kind (e.g., extern or intrinsic), specialKind (e.g., constructor or operator), a list of routines called from this routine, how often it gets called from other routines, linkage, for C and C++ the statement representing the body and a list of all statements, and for C and Fortran routines the location of the first executable statement and of all return statements.

```
#include "pdbAll.h"
#include "stdio.h"
#include <typeinfo>

int main(int argc, char *argv[]) {
    PDB p(argv[1]); if ( !p ) return 1;

    for (PDB::croutinevec::iterator r = p.getCRoutineVec().begin();
         r!=p.getCRoutineVec().end(); r++)
    {
        cout << (*r)->name() << " ";
        cout << (*r)->specialKind() << endl;
    }
    return 0;
}
```

## stmt.cc

This class stores information about the statements (or block of statements) within a source file. This class also keeps track of the next statement within there own context as well as the next statement in children contexts.

```
#include "pdbAll.h"
#include "stdio.h"
#include <typeinfo>

int main(int argc, char *argv[]) {
    PDB p(argv[1]); if ( !p ) return 1;

    //Iterate though the C Routines
    for (PDB::croutinevec::iterator r = p.getCRoutineVec().begin();
         r!=p.getCRoutineVec().end(); r++)
    {
        //Retrive the statement within the routines.
        cout << (*(r)->signature()).name() << endl;
        if ((*r)->kind() == 0)
        {
            const pdbStmt *v = (**r).body();
            cout << typeid(*v).name() << endl;

            //Print out the begining and ending locations of the
statement block.

            cout << "statement begins: " << v->stmtBegin() << endl;
            cout << "statement ends: " << v->stmtEnd() << endl;

        }
    }
    return 0;
}
```

## vector.cc

An example to show how to iterate through the elements of a **PDB** file. `classvec` can be replaced with any other vector type.

```
/* File to be parsed and analyzed:
class bar
{
    int foo(int v)
    {
        return v + 2;
    }
    class bar2
    {
        int routine(bool t) {return 0;}
    };
    int a;
};

To run type:

%> g++ -I../inc/ -o vector vector.cc ../lib/libpdb.a
%> cxxparse testApp.cc
%> ./vector testApp.pdb
bar
bar2

*/

#include "pdbAll.h"
#include "stdio.h"

int main(int argc, char *argv[]) {

    // Read the pdb file as input for this program.
    PDB p(argv[1]); if ( !p ) return 1;

    // Iterate through each class in the pdb file a print its name.
    for (PDB::classvec::iterator r = p.getClassVec().begin();
         r!=p.getClassVec().end(); r++)
    {
        cout << (*r)->name() << endl;
    }
    return 0;
}
```

# Index

INDEX