

Encryption as an Abstract Datatype: and other observations about relating security protocols and proof search in linear logic

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Outline

1. Security protocols specified using multisets rewriting.
2. Eigenvariables for nonces and session keys.
3. Encrypted data as an abstract datatype.
4. A view of security protocols as linear logic theories.
5. Asynchronous, synchronous, and bipolar formulas

A Typical Protocol Specification

The following is a presentation of the Needham-Schroeder Shared Key Protocol. Alice and Bob make use of a trusted server to help them establish their own private channel for communications.

Message 1 $A \rightarrow S : A, B, n_A$
 Message 2 $S \rightarrow A : \{n_A, B, k_{AB}, \{k_{AB}, A\}^{k_{BS}}\}^{k_{AS}}$
 Message 3 $A \rightarrow B : \{k_{AB}, A\}^{k_{BS}}$
 Message 4 $B \rightarrow A : \{n_B\}^{k_{AB}}$
 Message 5 $A \rightarrow B : \{n_B - 1\}^{k_{AB}}$

Here, A , B , and S are agents (Alice, Bob, server), and the k 's are encryption keys, and the n 's are nonces.

One of our goals is to replace this specific syntax with one that is based on a direct use of logic. We will then investigate if logic's meta-theory can help in reasoning about security.

Motivating a more declarative specification

The notation $A \rightarrow B : M$ seems to indicate a “three-way synchronization”, but communication here is asynchronous: Alice put a message on in a network and Bob picks it up from the network. An intruder might get the message and read and/or delete it.

Better seems to be a syntax like:

$$A \rightarrow A' \mid M$$

$$B \mid M \rightarrow B'$$

⋮

$$E \mid M \rightarrow E' \mid M$$

More generally,

$$A \mid M_1 \mid \dots \mid M_p \rightarrow A' \mid N_1 \mid \dots \mid N_q$$

where $p, q \geq 0$. One occurrence of the agent could be missing from the left (i.e., agent creation) or one can be missing from the right (i.e., agent deletion). This is essentially a specification of *multiset rewriting*.

Agent memory

The syntax $A \rightarrow B : M$ does not explicitly indicate how the memory of Alice and Bob is affected, although such memory changes are probably the purpose of an exchange. Also, Alice and Bob are probably in different positions in executing a protocol.

While it is probably appropriate to assume that an intruder has potentially infinite memory, agents may wish to forget some data: e.g., web servers are generally “stateless”.

The state of an agent is encoded as an atomic formulas, using a predicate of one argument: the argument encodes its memory.

$$(Agent_i Memory) | M_1 | \dots | M_p \rightarrow (Agent_{i+1} Memory) | N_1 | \dots | N_q$$

Data and network messages

We shall adopt one type into which all data fits, namely the type *data*. We use the following signature:

$\langle \rangle$	unit, empty pair, nil
$\langle x, y \rangle$	pair, cons
$\langle x_1, \dots, x_n \rangle$	pairing associated to the right

Integers, strings, nonces, etc, will be considered part of this one type. This may not be realistic: richer typing can be accommodated if necessary. Doing so, however, is not central to this talk.

We shall assume no equations between constructors: first-order matching and unification can be used in this setting.

A **network message** is an atomic formula $[[M]]$ where $[[\cdot]]$ is a predicate with an argument of type *data*.

Creation of new symbols

New symbols representing nonces (used to help guarantee “freshness”) and new keys for encryption and session management are needed also in protocols. We could introduced syntax such as:

$$a_1 S \rightarrow new\ k. a_2 \langle k, S \rangle | [[M]^k]$$

This *new* operator looks a bit like a quantifier: it should support α -conversion and seems to be a bit like reasoning generically. The scope of *new* is over the body of this rule.

Static distribution of keys

Consider a protocol containing the following messages.

\vdots
 Message i $A \rightarrow S: \{M\}_k$
 \vdots
 Message j $S \rightarrow A: \{P\}_k$
 \vdots

How can we declare that a key, such as k , is only built into two specific agents. This static declaration is critical for modularity and for establishing correctness later. A **local** declaration can be used.

\vdots
 local k . $\left\{ \begin{array}{l} S \mid [\{P\}_k] \rightarrow S' \\ A \rightarrow A' \mid [\{M\}_k] \end{array} \right\}$
 \vdots

This declarations also appears to be similar to a quantifier.

Can we see our specifications as being logic?

Can we view the symbols we have introduced as logical connectives? In general, we would not expect this, but if it is possible, there might be significant benefits from this change of perspective.

syntax		\rightarrow	<i>new</i>	<i>local</i>	<i>empty</i>
disjunctive	$\&$	\circ	A	E	T
conjunctive	\otimes	\circ	E	A	I

The disjunctive approach allows this to fit into the “logic programming as goal-directed search” paradigm. Security protocols can thus be seen as a subset of the Forum presentation of linear logic. Protocol execution can be viewed as **abstract logic programming**.

Encrypted data as an abstract data type

The standard logic programming approach to abstract data types can be used to capture encrypted data: encryption keys are coded as symbolic functions on data (of type $data \rightarrow data$) and they will be provided scope via the use of the local and new declarations. We replace $\{M\}^k$ with just $(k M)$.

To insert an encryption key into data, we will use the postfix coercion constructor $(\cdot)^\circ$ of type $(data \rightarrow data) \rightarrow data$.

The use of higher-order types means that we will also use the equations of $\alpha\beta\eta$ -conversion (a well studied extension to logic programming with robust implementations).

$$\exists k. \left[\begin{array}{l} a_2 \langle k^\circ, S \rangle \& [[(k M)]] \dots \\ a_1 S \circ - \& n. a_2 \langle k^\circ, S \rangle \& [[k n]] \end{array} \right]$$

A Linear Logic Specification of Needham-Schroeder

$$\begin{array}{l}
 \{ \\
 a \quad S \\
 a_1 \langle N, S \rangle \& [[(k^{as} \langle N, b, K, En \rangle)] \\
 a_2 \langle N, K, S \rangle \& [[En]]. \\
 a_2 \langle Na, Key \circ, S \rangle \& [[(Key Nb)]] \\
 a_3 \langle \rangle \& [[(Key \langle Nb, S \rangle)]] \\
 b \langle \rangle \& [[(k^{bs} \langle Key \circ, a \rangle)]] \\
 b_1 \langle Nb, Key \rangle \& [[(Key \langle Nb, S \rangle)]] \\
 b_2 \quad S. \\
 s \langle \rangle \& [[(k^{as} \langle N, b, k \circ, k^{bs} \langle k \circ, a \rangle \rangle)]] \\
 \circ - \forall a. \\
 \circ - \forall na. \\
 \circ - \forall na. \langle na, S \rangle \& [[\langle a, b, na \rangle]]. \\
 \circ - \langle N, S \rangle \& [[En]]. \\
 \circ - \langle a_1 \langle N, S \rangle \& [[(k^{as} \langle N, b, K, En \rangle)]] \\
 \circ - \langle a_2 \langle N, K, S \rangle \& [[En]]. \\
 \circ - \langle a_2 \langle Na, Key \circ, S \rangle \& [[(Key Nb)]] \\
 \circ - \langle a_3 \langle \rangle \& [[(Key \langle Nb, S \rangle)]] \\
 \circ - \langle b \langle \rangle \& [[(k^{bs} \langle Key \circ, a \rangle)]] \\
 \circ - \langle b_1 \langle Nb, Key \rangle \& [[(Key \langle Nb, S \rangle)]] \\
 \circ - \langle b_2 \quad S. \\
 \circ - \langle s \langle \rangle \& [[(k^{as} \langle N, b, k \circ, k^{bs} \langle k \circ, a \rangle \rangle)]] \\
 \}
 \end{array}$$

Outermost universal quantifiers around individual clauses have not been written but are assumed for variables (tokens starting with a capital letter).

Stating a security property

Theorem. Let NS be the existential formula encoding the Needham-Schroeder protocol. Let \mathcal{I} be encode an intruder. Here, we assume that \mathcal{I} does not contain occurrences of predicates used to encode Alice, Bob, and the server. There is no proof in linear logic of the sequent:

$$NS, \mathcal{I} \multimap \forall x [(a \langle x \rangle \& b \langle x \rangle \& s \langle x \rangle) \multimap \circ \dashv \vdash \circ \dashv \vdash x].$$

Here, $\dashv \vdash x$ acts similar to a barb.

Proving a security property

Proof outline. This sequent is provable if and only if the sequent

$$NS, \mathcal{I}, [[x]] \circ \top \multimap a \langle x \rangle, b \langle \rangle, s \langle \rangle \cdot$$

is provable. If there is such a proof, it must contain a sequent of the form

$$NS, \mathcal{I}, [[x]] \circ \top \multimap a_i D_1, b_j D_2, s \langle \rangle, [[x]], \Gamma.$$

However, one can also show the following invariant on interleavings between agents and the intruder: every occurrence of the eigenvariable x in a sequent is within the scope of either an atom denoting Alice or Bob or in the scope of k , the eigenvariable introduced by the server clause.

Relating implementation and specification

A property of NSSKP should be that Alice can communicate to Bob a secret with the help of a server. That is, the clause

$$\forall x (a \langle x \rangle \& b \langle \rangle \& s \langle \rangle \circ - a_3 \langle \rangle \& b_2 \langle x \rangle \& s \langle \rangle)$$

can be seen as part of the specification of this protocol.

If we call the above clause *SPEC* and the formula for Needham-Schroeder *NS*, then it is a simple calculation to prove that $NS \vdash SPEC$ in linear logic.

Of course, a kind of converse is more interesting and harder. At least a trivial thing is proved trivially.

Should not logical entailment be a center piece of logical specifications?

A simple logical equivalence

Consider the following two clauses:

$$a \circ - \forall k. [(k \ m)] \quad \text{and} \quad a \circ - \forall k. [(k \ m')].$$

These two clause show that Alice can take a step that generates a new

encryption key and then outputs either the message m or m' in encrypted form. These two clauses seem “observationally similar”.

More surprisingly

$$a \circ - \forall k. [(k \ m)] \vdash a \circ - \forall k. [(k \ m')].$$

That is, they are logically equivalent! In particular, the sequent

$$\forall k. [(k \ m)] \longrightarrow \forall k. [(k \ m')]$$

is proved by using the eigenvariable c on the right and the term $\lambda w. (c \ m')$ on the left.

More logical equivalences

If we allow local (\exists) abstractions of predicates, then other more interesting logical equivalences are possible.

For example, 3-way synchronization can be implemented using 2-way synchronization with a hidden intermediary.

$$\exists x. \left\{ \begin{array}{l} a \& b \circ - x \\ x \& c \circ - d \& e \end{array} \right. \dashv\vdash a \& b \& c \circ - d \& e$$

Intermediate states of an agent can be taken out entirely.

$$\exists a_2, a_3. \left\{ \begin{array}{l} a_1 \& m_0 \circ - a_2 \& m_1 \\ a_2 \& m_2 \circ - a_3 \& m_3 \\ a_3 \& m_4 \circ - a_4 \& m_5 \end{array} \right. \dashv\vdash$$

$a_1 \& m_0 \circ - (m_1 \circ - (m_2 \circ - (m_3 \circ - (m_4 \circ - (m_5 \& a_4))))))$
 This suggests an alternative syntax for agents.

Needham-Schroeder revisited

(Out)	→	A _{na} .[[<alice, bob, na>]]	(In)
(In)		(A _{Kab} E _n .[[kas<na, bob, Kab>, E _n >]]	(Out)
(Out)		[[E _n]]	(In)
(In)		(A _{Nb} .[[Kab Nb]])	(Out)
(Out)		[[Kab(Nb, secret)]]	(In)
(Out)	→		(Cont)
(In)		(A _{Kab} .[[kbs(Kab, alice)]]	(Out)
(Out)		(A _{Nb} .[[Kab nb]])	(In)
(In)		[[Kab(nb, secret)]]	(Out)
(Out)	→		(Cont)
(In)		(A _N .[[<alice, bob, N>]]	(Out)
(Out)		(A _{key} .[[kas<N, bob, key>, kbs(key, alice)>]])	(In)

Two classes of connectives

The logical connectives of linear logic can be classified as

asynchronous $\perp, \&, A, \dots$. The right introduction rules for these are invertible. These rules yield structural equivalences.

synchronous \top, \otimes, E, \dots . The right introduction rules for these are not invertible. These rules yield interaction with the environment.

These connectives are de Morgan duals of each other. For example, if an asynchronous connective appears on the left of the sequent arrow, it acts synchronously.

We shall only write asynchronous connectives but write them on both sides of the sequent arrow (yielding both behaviors). We also use implications:

$$B \multimap C \equiv B \perp \& C \quad \text{and} \quad B \Rightarrow C \equiv C \multimap B \multimap C$$

Alternation of synchronous and asynchronous connectives

A *bipolar* formula is a formula in which no asynchronous connectives is in the scope of a synchronous connective. That is, there is an outer layer of asynchronous connectives followed by an inner layer of synchronous connectives. The multiset rewriting clauses are bipolars, for example,

$$a \& b \circ - c \& d \equiv a \& b \& (c \perp \otimes d \perp).$$

Andreoli showed how to compile arbitrary alternation of syn/asyn connectives into bipolars by introducing new predicate symbols. He also argued for only using bipolars for proof search.

Avoiding bipolars has some advantages

Only one predicate is needed, namely, $[[\cdot]]$. The other predicates (used as “line numbers” in a protocol) are not needed.

The scope of variables within a formula encodes an agent’s memory.

Agents now look much more like process calculus expressions with input and output prefixes. The formula $a \circ - (b \circ - (c \circ - (d \circ - k)))$ can denote either

$$\bar{a} \parallel (b. (c \parallel (d. \dots))) \quad \text{or} \quad a. (\bar{b} \parallel (c. (\bar{d} \parallel \dots)))$$

depending on if it appears on the right or the left of the sequent arrow. Writing it and its negation without linear implications:

$$a \& (b \perp (c \& (d \perp \dots))) \quad \text{resp,} \quad a \perp (b \& (c \perp (d \& \dots)))$$

Value passing, name generation, and scope extrusion (ie, dynamic distribution of nonces and keys) are available.

There is a strict alternation of input and output phases. If an agent skips a phase, the adjacent phases can be merged:

$$a \circ - (\perp \circ - (b \circ - (k))) \equiv (a \& b) \circ - k.$$

The general setting for specifying agents

$A =$ atomic formulas

$H = A \mid \perp \mid H \& H \mid \forall x. H$

$K = H \mid H \circ - K \mid \forall x. K$

Let \mathcal{A} denote a multiset of atoms (ie, network messages). Let Γ and Δ be a multiset of “agents” (K -formulas). Since Γ will appear on the right, it contains outputting agents and since Δ will appear on the left, it contains inputting agents.

The two rules involving proof search with agents are then given as follows:

$$\frac{\Delta, K \rightarrow \Gamma, H, \mathcal{A}}{\Delta \rightarrow \Gamma, H, \mathcal{A}} \quad \frac{\Delta, H \circ - K \rightarrow \Gamma, \mathcal{A}}{H \rightarrow \mathcal{A}_1 \quad \Delta \rightarrow \Gamma, K, \mathcal{A}_2} \quad \frac{\Delta, H \circ - K \rightarrow \Gamma, \mathcal{A}_1, \mathcal{A}_2}{\Delta \rightarrow \Gamma, K, \mathcal{A}_2}$$

If in the definition of K -formulas above we write $H \circ - H$ instead of $H \circ - K$, we are restricting our selves to bipolars again.

Conclusions

1. Linear logic can be used to specify the *execution* of this level of abstraction for security protocols. See: Cervesato, Durgin, Lincoln, Mitchell, and Scedrov in "A meta-notation for protocol analysis" [*Proceedings of the 12th IEEE Computer Security Foundations Workshop*, June 1999].
2. Seeing encryption as an abstract datatype seems a powerful logical device to help reason about hiding information.
3. Restrictions on predicates within encoded process calculi means that such predicates can be avoided in favor of non-bipolar formulas.
4. To what extent can common proof theoretical techniques be used to reason about protocol correctness issues?
 - (a) Cut and cut-elimination are basic tools.
 - (b) Higher-type quantification make protocols more declarative and offer new avenues for reasoning about protocols.
 - (c) Induction and fixed points (definitions) will certainly be needed to strength reasoning further.