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of path-width  $k$   
or searching  
a partial  $k$ -caterpillar**

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**Abstract**

We exhibit the fine structure of graphs of path-width  $k$  as partial graphs of restricted  $k$ -trees that are a generalization of caterpillars.

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# Maximal graphs of path-width $k$ or searching a partial $k$ -caterpillar

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## Abstract

We exhibit the fine structure of graphs of path-width  $k$  as partial graphs of restricted  $k$ -trees that are a generalization of caterpillars.

## 1 Motivation

For a fixed value of the integer parameter  $k$ , partial  $k$ -trees are exactly subgraphs of those chordal graphs that have at most  $k+1$  completely interconnected vertices (see, for instance, [1,7,12]). Thus, partial 1-trees are the acyclic graphs (forests), and partial 2-trees are the series-parallel graphs (graphs with no  $K_4$  minors or homeomorphs).

The class of partial  $k$ -trees is identical to the class of graphs of tree-width  $k$  [9]. Although replacing 'tree' by 'path' in the above statement does not carry through, we exhibit a relationship between the notion of  $k$ -path and path-width  $k$ . A  $k$ -path has exactly two  $k$ -leaves, and the path-width of a graph is defined by a similar modification of the tree-width concept. The path-width can be shown to be one less than the search number of the graph, defined through a variant of the graph searching game (*cf.* [6]).

Partial  $k$ -trees have been in the focus of attention in recent years because of their interesting algorithmic properties. Namely, for a large number of inherently difficult (on general graphs) discrete optimization problems, partial  $k$ -trees admit a linear time solution algorithm when the value of  $k$  is fixed and any partial  $k$ -tree is given with its  $k$ -tree embedding, [2,11].

## 2 Definitions and terminology

We will use standard graph theory terminology, as found, for instance, in Bondy and Murty [4]. First, we will define some basic concepts.

A *walk* is a sequence of vertices such that every two consecutive vertices are adjacent. If all the vertices are different, we have a *path*. A walk forms a *cycle* if only its first and last vertices are identical. A set of  $k$  vertices, every two of which are adjacent, is called a  $k$ -clique. A (minimal) subset of vertices of a graph such that their removal disconnects the graph is a (minimal) *separator*. A  $k$ -tree is a connected graph such that every minimal separator is a  $k$ -clique [10]. Equivalently, the complete graph on  $k + 1$  vertices ( $K_{k+1}$ ) is a  $k$ -tree, and any  $k$ -tree with more vertices, say  $n$ , can be constructed from a  $k$ -tree with  $n - 1$  vertices by adding a new vertex adjacent to all vertices of a  $k$ -clique of that graph. In this new graph, the added vertex is a  $k$ -leaf. A *partial  $k$ -tree* is any subgraph of a  $k$ -tree.

A  $k$ -path is a  $k$ -tree that has exactly two  $k$ -leaves. A partial  $k$ -path is a partial subgraph of a  $k$ -path. A  $k$ -path has exactly  $k$  vertex-disjoint paths connecting the two  $k$ -leaves.

A *caterpillar* is a tree that can be partitioned into two subgraphs: the *body*, which is a path, and *hairs*, which are leaves adjacent to vertices of the body. Proskurowski [8] generalized this notion to  $k$ -trees by defining a  *$k$ -caterpillar* as a  $k$ -tree that can be likewise partitioned into the body, which is a  $k$ -path and hairs, which are  $k$ -leaves, each adjacent to all  $k$  vertices of a minimal separator of the body. We have the following relation between  $k$ -caterpillars and  $k$ -paths.

**Theorem 1**(Proskurowski [8]): The union of  $k$ -complete graphs induced by the minimal separators of a  $k$ -path is a  $k$ -caterpillar. ■

The *tree-width* of a graph  $G$  is defined as the smallest width of a tree decomposition of  $G$ . A tree-decomposition of a graph  $G = \langle V, E \rangle$  is given by a family of vertex subsets  $N = \{V_1, \dots, V_m\}$  and a tree  $T = \langle N, E' \rangle$  such that end vertices of an edge of  $E$  are in a common subset and if  $v \in V_i \cap V_j$  then  $v$  occurs in every set on the path from  $V_i$  to  $V_j$  in  $T$ . The width of the tree decomposition is one less than the maximum cardinality of the  $V_i$ s. Path decomposition and *path-width* are defined similarly to the tree decomposition and tree-width, with  $T$  restricted to a path instead of a general tree. This parameter of a graph is closely related to the *search number* of the graph defined as follows: Markers ('searchers') are being placed on and removed from vertices of a graph. Initially, all edges are considered *contaminated*. An edge is *decontaminated* if the markers are placed on its end vertices. It remains

decontaminated unless it becomes *recontaminated* when a marker is removed from a common end vertex of an adjacent contaminated edge. The *search number* of a graph is the minimum number of markers necessary to decontaminate all edges. This definition is one of several variants of the search game, see for instance [6].

### 3 The main result

In an alternative view of the graph searching process, we can restrict markers to be *moved*, coupling a removal of a marker with its immediately following placement. This view defines sets of vertices of the same size, so that all edges are covered in a manner prescribed by the path decomposition. Indeed, the following statement can be inferred from [3].

**Theorem 2:** The path-width of a graph is one less than its search number.

*Proof:* Given a path decomposition of a graph  $G = \langle V, E \rangle$  with the vertex sets  $V_i, |V_i| \leq k + 1, 1 \leq i \leq m$  and path edges  $(V_i, V_{i+1}), 1 \leq i < m$ , define the following search strategy: Beginning with  $i = 1$ , place markers on vertices of  $V_i$ ; decontaminating the induced edges of  $G$ . Removing markers from vertices not in  $V_{i+1}$  does not recontaminate any edges; iterate this step incrementing  $i$  until all the edges are decontaminated. No more than  $k + 1$  markers (the size of the largest set  $V_i$ ) will be used.

For the proof in the other direction we have to invoke the existence of a search strategy with  $k + 1$  markers without recontamination (*cf.* [3]). In this ‘monotone’ search, once a marker is removed from a vertex it will never be placed on this vertex again to decontaminate an edge. During such a search of a graph  $G$  with search number  $k + 1$ , define time instances  $i, 1 \leq i \leq m$ , just after a marker is moved. Let the marked vertex set at time instance  $i$  be  $W_i$ . ( $W_0$  is defined as the initially marked set of  $k + 1$  vertices.) The sets  $W_i$  define a path decomposition of  $G$  of width  $k$ . Indeed, each edge of  $G$  is between the vertices of some  $W_i$  and for the path with edges  $(W_i, W_{i+1}), 0 \leq i < m$ , the monotone search strategy ensures the intersection property. ■

We are now able to use the above concepts to exactly characterize the structure of path-width  $k$  graphs (those searchable with  $k + 1$  guards).

**Theorem 3:** A graph has path-width  $\leq k$  if and only if it is a partial  $k$ -caterpillar.

We will prove this statement with the help of two lemmata.

**Lemma 1:** Any  $k$ -caterpillar has path-width  $k$ .

Proof: Consider a  $k$ -caterpillar  $C$  and its  $(k + 1)$ -cliques  $V_i$  in the order from one end of ‘the body’ to the other (the cliques involving hairs and sharing one  $k$ -clique ordered arbitrarily). The graph  $T = \langle N, E' \rangle$  with  $N = \{V_i\}$  and  $E' = \{(V_i, V_{i+1})\}$  is a path and represents path decomposition of  $C$  of width  $k$ . ■

**Lemma 2:** Maximal graphs of path-width  $k$  are exactly  $k$ -caterpillars.

Proof: Consider the path  $T = \langle N, E' \rangle$  that represents a path decomposition of width  $k$  of a graph  $G = \langle V, E \rangle$ . *Wlog.*, we can assume that the vertex sets  $V_i, 1 \leq i \leq m$  (the nodes of  $T$ ) are all of order  $k + 1$ . We claim that the graph  $C = \langle V, E'' \rangle$  is a  $k$ -caterpillar, where  $E'' = \{(u, v) : \exists i(u, v \in V_i)\}$ .

Let us order the vertices of  $G$  by defining  $\{v_i\} = V_i - V_{i+1}, 1 \leq i < m$ , and  $\{v_n\} = V_m - V_{m-1}$ . The remaining vertices of  $V_m$  can be numbered arbitrarily as  $v_m \dots, v_{n-1}$ . Notice that the numbering is well defined since  $(V_i - V_{i+1}) \cap V_j = \emptyset$  for  $j > i + 1, 1 \leq i < m$ . The construction of  $C$  from  $V_m$  by adding vertices in order  $v_{m-1} \dots, v_1$  ensures that  $C$  is a  $k$ -tree, since each new vertex  $v_i$  is adjacent to all vertices (call this set  $W_i$ ) of a  $K_k$  subgraph of the existing  $k$ -tree. What more,  $W_i$  constitutes a minimal  $(v_1, v_n)$ -separator: By the intersection property of path decomposition,  $W_i$  contains some vertices of every path connecting vertices  $\{v_n, \dots, v_i\} - W_i$  with  $\{v_{i-1}, \dots, v_1\}$ . Thus,  $C$  is a caterpillar. ■

## 4 Conclusions

Analysis of minimal separating subgraphs in a  $k$ -path lead us to a characterization of graphs with bounded path-width. Since every such graph defines a  $(k + 1)$ -path *via* its embedding in a  $k$ -caterpillar, we obtain an interesting relation between the parameters, possibly helpful in analysis of a graph’s connectivity (alternative description of a set of vertex-disjoint connecting paths).

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