

Inductive Types

Part one :

Computation and Deduction
with chunks of Coq in it !!

Benjamin Werner

INRIA-Rocquencourt

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Prologue 0 : logical cuts

$$\frac{\frac{\frac{\pi_1}{\Gamma \vdash A} \quad \frac{\pi_2}{\Gamma \vdash B}}{\Gamma \vdash A \wedge B} \wedge\text{-i}}{\Gamma \vdash A} \wedge\text{-e1}$$

simplifies to

$$\frac{\pi_1}{\Gamma \vdash A}$$

Prologue 1 : numbers in Arithmetic

Axioms :

$$\forall x . 0 + x = x$$

$$\forall xy . S(x) + y = S(x + y)$$

$$\forall x . 0 * x = 0$$

$$\forall xy . S(x) * y = y + x * y$$

Induction scheme :

$$P(0) \rightarrow (\forall x . P(x) \rightarrow P(S(x))) \rightarrow \forall n . P(n)$$

Prologue 2 : axiomatic cuts

$$\frac{\frac{\pi_0}{P(0)} \quad \frac{\pi_S}{\forall n.P(n) \Rightarrow P(S(n))}}{\frac{\forall n.P(n)}{P(0)}}$$

simplifies to

$$\frac{\pi_0}{P(0)}$$

Real axioms deserve real cuts

Digression : Coq Syntax crash course

$\lambda x : A.t$ $[x:A]t$

$\forall x : A.t$

$\Pi x : A.B$ $(x:A)B$

What is a Type ?

A type is a **Set** :

\mathbb{N} , $\mathbb{N} \rightarrow \mathbb{N}$ are types

$\{n : \mathbb{N} \mid \text{even}(n)\}$ can be a type

$\{0 ; x \mapsto x + 1\}$ is not

A type is a set with a uniformity of structure. This allows uniform definition of programs.

Concrete Types (in programming)

In ML (SML, Caml...), a concrete type is defined as **closed** by a set of **constructors**.

```
type bool = true | false
```

```
type nat = 0 | S of nat
```

```
let bnot = function true  -> false  
                | false -> true
```

Adding concrete types to your logic

Coq syntax :

```
Inductive bool : Set := true : bool | false : bool
```

```
Inductive nat : Set := 0 : nat | S : nat->nat.
```

```
Fixpoint plus [n,m:nat] : nat :=
```

```
  Cases n of 0 => m
```

```
            | (S p) => (S (plus p m))
```

```
end.
```


New reductions \Rightarrow new proofs!!!

$$(\text{plus } 0 \ m) \triangleright m$$

$$(\text{plus } (S \ n) \ m) \triangleright (S \ (\text{plus } n \ m))$$

plus is a **program** : $(\text{plus } 2 \ 2) \triangleright 4$

This extends to **propositions** :

$$(\text{plus } 2 \ 2) = 4 \triangleright 4 = 4.$$

$$(\text{conv}) \frac{\Gamma \vdash t : A}{\Gamma \vdash t : B} A =_{\beta} B$$

$2+2=4$ is proved by reflexivity!

reasoning about inductive types

“Inductive” means the type is **the smallest type** closed under the constructors.

The only canonical objects of type `nat` are `0`, `(S 0)`, `(S (S 0))`, etc

Given any property $P : \text{nat} \rightarrow \text{Prop}$, if :

- $(P\ 0)$ holds,
- $\forall n : \text{nat}. (P\ n) \rightarrow (P\ (S\ n))$,

then $(P\ n)$ holds for any $n : \text{nat}$

\Rightarrow induction principle

reasoning about inductive types

For any inductive type definition, we add an **induction axiom**

```
nat_ind
  : (P:(nat->Prop))
    (P 0)->
    ((n:nat) (P n)->(P (S n))) ->
    (n:nat) (P n)
```

Same thing for booleans, lists, etc.

termination is an issue

Any (closed) object of type `nat` reduces either to O or $(S\ x)$.

$S^\omega = (S\ (S\ (S\ (S\ \dots$ is not a natural number
(it contradicts induction)

Fixpoint `foo [n:nat] : nat := (foo n)`.

`(foo 0)` is not a number

termination of computations is necessary
to enforce the induction principle

structural recursion

Answer : we restrict recursive calls to **structurally smaller** arguments.

```
Fixpoint plus [n,m:nat] : nat :=  
  Cases n of  
    0 => m  
    | (S p) => (S (plus p m))  
  end.
```

positivity condition

Inductive Foo : Set := C : (~~Foo~~->Foo)->Foo.

is problematic :

- What should the induction principle be ?
- It breaks the termination property **even without Fixpoint command !**

in Caml :

```
type foo = C of (foo->foo)
```

```
let loop (C f) = f(C f)
```

```
then (loop (C loop))▷(loop (C loop))
```

To sum up

To first, or higher, -order logic, we add
datatypes à la ML,
with positivity restriction,
with structural recursion restriction,
with a *ad hoc* induction axiom for each
definition.

we obtain :

a logic where objects are programs
shorter proofs through computations.

Gödel's system T

It is the core of this calculus.

I.e. simply-typed λ -calculus extended with :

an atomic type nat , $O : \text{nat}$, $S : \text{nat} \rightarrow \text{nat}$

a family of combinators

$R_T : T \rightarrow (\text{nat} \rightarrow T \rightarrow T) \rightarrow \text{nat} \rightarrow T$

reduction rules :

$$(R_T t_0 t_S O) \triangleright t_0$$

$$(R_T t_0 t_S (S n)) \triangleright (t_S n (R_T t_0 t_S n))$$

Theorem System T is strongly normalizing and confluent

Proof : Usual reducibility technique.

Informal : system T morally **is** the system I described up to here.

Induction Cuts

let :

$P : \text{nat} \rightarrow \text{Prop}$ $p0 : (P \ 0)$ $pS : (n : \text{nat}) (P \ n) \rightarrow (P (S \ n))$

then

$(\text{nat_ind } P \ p0 \ pS \ 0)$: $(P \ 0)$ should
simplify to $p0$

$(\text{nat_ind } P \ p0 \ pS \ (S \ n))$ should simplify to
 $(pS \ n \ (\text{nat_ind } P \ p0 \ pS \ n))$

Hey! these are exactly the reductions of
system T...

Martin-Löf's Type Theory (1)

Martin-Löf's Type Theory is :

System T enriched with dependent types

or equivalently :

$\lambda\Pi$ enriched with inductive types

New rules :

$\square \vdash \text{nat} : \text{Prop}$ $\square \vdash O : \text{nat}$ $\square \vdash S : \text{nat} \rightarrow \text{nat}$

$\Gamma \vdash T : \text{nat} \rightarrow \text{Prop}$

$R_T : (P \ O) \rightarrow (\forall m : \text{nat}. (P \ m) \rightarrow (P \ (S \ m))) \rightarrow \forall n : \text{nat}. (P \ n)$

This **dependent** typing of R_T can be obtained by generalizing the typing of pattern matching.

```
P:nat->Prop
```

```
p0 : (P 0)
```

```
pS : (n:nat)(P (S n))
```

```
x:nat
```

```
<P>Cases x of 0 => p0
```

```
    | (S n) =>(pS n) end : (P x)
```

Inductive definitions of connectors

$$\frac{\Gamma \vdash A \wedge B \quad \Gamma \vdash A \rightarrow B \rightarrow C}{\Gamma \vdash C} \quad (\wedge\text{-e})$$

coded as an inductive definition !

Inductive and : Prop := conj : A -> B -> and.

Inductive definition of disjunction

$$\frac{\Gamma \vdash A}{\Gamma \vdash A \vee B} \quad \frac{\Gamma \vdash B}{\Gamma \vdash A \vee B}$$

$$\frac{\Gamma \vdash A \rightarrow C \quad \Gamma \vdash B \rightarrow C \quad \Gamma \vdash A \vee B}{\Gamma \vdash C}$$

Inductive or [A,B:Prop] : Prop :=

left : A -> (or A B)

| right : B -> (or A B).

The existential quantifier

Martin-Lof presentation :

$$\frac{\Gamma \vdash A : Prop \quad \Gamma, x : A \vdash B : Prop}{\Gamma \vdash \Sigma x : A. B : Prop}$$

$$\frac{\Gamma \vdash a : A \quad \Gamma \vdash b : B[x \setminus a]}{\Gamma \vdash (a, b) : \Sigma x : A. B}$$

$$\frac{\Gamma \vdash c : \Sigma x : A. B}{\pi_1(c) : A}$$

$$\pi_1(a, b) \triangleright a$$

$$\pi_1(a, b) \triangleright a$$

$$\frac{\Gamma \vdash c : \Sigma x : A. B}{\pi_2(c) : B[x \setminus \pi_1(c)]}$$

$$\pi_2(c) : B[x \setminus \pi_1(c)]$$

$$\pi_2(a, b) \triangleright b$$

Retrieving Heyting's semantics

I an inductive type

$\square \vdash t : I$

Then the normal form of t starts with a constructor.

$I = \Sigma x : A. B \Rightarrow t \triangleright^* (a, b)$

$I = A \vee B \Rightarrow t \triangleright^* \text{left}(a) \text{ or } \text{right}(b)$

Inductive predicates

The smallest set :

- containing 0
- closed by $x \mapsto x + 2$

Inductive even : nat -> Prop :=

 E0 : (even 0)

| ES : (n:nat)(even n)->(even (S (S n))).

⇒ associated induction principle

Why not the impredicative encoding ?

- induction scheme is not provable in CC
- slow computations
- extraction towards ML
- proving $0 \neq 1$

Conclusion

Smooth materialization of Curry-Howard

Using Computation in Proofs

Computing with proofs

Powerfull generic mechanism