

# Algebra of Programming, Lecture 2

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## Recap

We start by reviewing catamorphisms and the initial algebras on which they are based.

Recall these polynomial functors:

- $NX = 1 + X$ .
- $L_A X = 1 + A \times X$ .  
(This is a generalization of yesterday's  $L$  where  $L_A$  is the shape of lists whose elements are of type  $A$ .)
- $T_A X = A + X \times X$   
(This is the shape of a tree which has either an element or a pair of children.)

A special property of these functors is that they have least fixed points.

The least fixed point (also called the “initial algebra”) of a functor  $F$  is  $(X, in : FX \rightarrow X)$  such that for all  $(A, f : FA \rightarrow A)$ , there exists a unique  $h : X \rightarrow A$  such that  $h \circ in = f \circ Fh$ .

We can visualize this definition with the following diagram:

$$\begin{array}{ccc} FX & \xrightarrow{Fh} & F(A) \\ \downarrow in & & \downarrow f \\ X & \xrightarrow{h} & A \end{array}$$

We write  $\mu F$  for  $X$  and *cata*  $f$  for  $h$ .

For example,  $List\ A = \mu(L_A)$ . The justification for saying this is a fixed point is that there is an isomorphism between  $F(\mu F)$  and  $\mu F$ . The leastness comes from the universal property,  $h \circ in = f \circ Fh$ .

In Haskell, we have

```
data L a b = Nil | Cons a b
data Mu f a = In (f a (Mu f a))
type List a = Mu L a
```

In the second line, for example, we are defining `Mu` at the type-level and `In` as a constructor at the term-level.

## Bifunctors

One way to think of a functor is as a container of some kind of thing — for example, lists are containers of elements. A **bifunctor** is a container of two different kinds of things. Hence in Haskell we also have the following typeclasses:

```
class Functor f where
  fmap :: (a -> b) -> f a -> f b

class Bifunctor f where
  bimap :: (a -> c) -> (b -> d) -> f a b -> f c d

-- Example for lists.
instance Bifunctor L where
```

```
bimap f g Nil = Nil
bimap f g (Cons x y) = Cons (f x) (g y)
```

The definition of *cata* can be rewritten in terms of bifunctors:

```
cata :: Bifunctor f => (f a b -> b) -> Mu f a -> b
cata phi (In x) = phi (bimap id (cata phi) x)
```

Said in words, we use *bimap* and a recursive call to *cata* to turn the children (of type *Mu f a*) into terms of type *b*, and then we apply *phi* to the result.

Observe that we can also construct the following instance:

```
instance Bifunctor f => Functor (Mu f) where
  fmap f (In x) = In (bimap f (fmap f) x)
```

The argument *f* to *bimap* maps the elements, and the argument *fmap f* recursively maps the child structures. We could alternatively define this in terms of a catamorphism — this is left as an exercise.

## Anamorphisms

We can dualize the definition of the least fixed point by “turning the arrows around.”

In particular, we have that the **greatest fixed point** (also called the “final coalgebra”) is  $(X, out : X \rightarrow FX)$  such that for all  $(A, phi : A \rightarrow FA)$ , there exists a unique  $h : A \rightarrow X$  such that  $out \circ h = Fh \circ phi$ .

This is depicted in the following diagram:

$$\begin{array}{ccc}
 FX & \xleftarrow{Fh} & F(A) \\
 \uparrow out & & \uparrow phi \\
 X & \xleftarrow{h} & A
 \end{array}$$

Before, we wrote  $\mu F$  for  $X$  and *cata phi* for *h*. Here, we instead write  $\nu F$  for  $X$  and *ana phi* for *h*.

Whereas the least fixed point of  $L_A$  is finite lists of type  $A$ , the greatest fixed point also includes infinite lists.

Next, we can see what this looks like in Haskell, using the previously defined bifunctors.

```
data Nu f a = Out (f a (Nu f a))

out :: Nu f a -> f a (Nu f a)
out (Out x) = x

-- An idiomatic alternative:
data Nu f a = UnOut {out :: f a (Nu f a)}

-- cf. cata :: Bifunctor f => (f a b -> b) -> Mu f a -> b
ana :: Bifunctor f => (b -> f a b) -> b -> Nu f a
ana phi z = UnOut (bimap id (ana phi) (phi z))
```

Here is an example of an anamorphism for lists.

```
data L a b = Nil | Cons a b
type Colist a = Nu L a

-- range (0, 3) = [0, 1, 2]
-- range (0, 0) = []
-- range (3, 2) = [3, 4, 5, ...]
range :: (Int, Int) -> Colist Int
range = ana next where
  next :: (Int, Int) -> L Int (Int, Int)
```

```

next (m, n)
  | m == n = Nil
  | otherwise = Cons m (m + 1, n)
-- This allows for infinite lists in the case where m > n.

```

Another example with a different tree shape is given below.

```

-- This is an externally labeled tree instead of internally labeled as seen before.

```

```

data U a b = Empty | Fork b a b
type Cotree a = Nu U a

```

```

-- Build a binary search tree using anamorphisms.

```

```

build :: [a] -> Cotree a
build = ana next where
  next :: [a] -> U a [a]
  next [] = Empty
  next (x:xs) = fork ys x zs where
    ys = [y | y <- xs, y < x]
    zs = [z | z <- xs, z >= x]

```

Consider one final example. We redefine `Nu'` and `ana'` since `Maybe` is only parameterized on one type variable but the previous definitions using bifunctors expect two.

```

data Nu' f = UnOut {out' :: f (Nu' f)}

```

```

type Conat = Nu' Maybe

```

```

-- Anamorphism for functors rather than bifunctors:

```

```

-- ana' :: Functor f => (b -> f b) -> b -> Nu' f

```

```

-- When specialized,

```

```

ana' :: (b -> Maybe b) -> b -> Conat
ana' phi z = UnOut (fmap (ana' phi) (phi z))

```

```

unfoldConat :: (b -> Maybe b) -> b -> Conat

```

```

unfoldConat phi z = case phi z of
  Nothing -> 0
  Just z' -> 1 + unfoldConat z'

```