

# Algebraic Effects and Handlers

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## 1. Algebraic effects

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# **1. Algebraic effects**

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## **1.3. Generic effects**

## Generalizing one boolean location

**Recall: one boolean location**

signatures:  $\text{put}_t : 1$ ,  $\text{put}_f : 1$ ,  $\text{get} : 2$

examples:  $\text{put}_t(m)$ ,  $\text{put}_f(n)$ ,  $\text{get}(m, n)$

Here is a question:

How to generalize it to locations which can store natural numbers?

## Parameterized operations

### locations of natural numbers

signatures:  $update : loc \times nat \rightsquigarrow 1$ ,  $lookup : loc \rightsquigarrow nat$

- ▶ Read  $update$  as “put  $nat$  to  $loc$ , and continue with the single continuation”.
- ▶ Read  $lookup$  as “get the value from  $loc$ , and carry on with a continuation depending on the value read”.

examples:

- ▶  $update((l, 42), m)$

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examples:

- ▶  $\text{update}((l, 42), m)$
- ▶  $\text{lookup}(l, m_1, \dots)$  — an infinitary operation!

# Parameterized arguments

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examples:

- ▶  $update((l, 42), \lambda x : 1. m)$
- ▶  $lookup(l, \lambda x : nat. m)$  — with parameterized arguments

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axioms:

- $update((l, m), update((l, n), p)) = update((l, n), p)$
- $lookup(l, \lambda x. lookup(l, \lambda y. f(x, y))) = lookup(l, \lambda x. f(x, x))$
- .....

# Algebraicity

Programming counterpart of algebraicity:

**Evaluation context**     $E ::= \square \mid E\ n \mid (\lambda x. \ m)\ E$

For any operation  $op : p \rightsquigarrow n$ , we have:

$$E[op(p, \lambda x : n. \ m)] = op(p, \lambda x : n. \ E[m])$$

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## Example

- ▶  $lookup(I, \lambda x. \ m)\ n = lookup(I, \lambda x. \ m\ n)$
- ▶  $(\lambda y. \ m') \ lookup(I, \lambda x. \ m) = lookup(I, \lambda x. \ (\lambda y. \ m') \ m)$

## Generic effects

### algebraic operations

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examples:

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- ▶  $lookup(l, \lambda x : nat. m)$

### generic effects

$$\frac{m : loc \times nat}{gen\_update\ m : 1} \qquad \frac{n : loc}{gen\_lookup\ n : nat}$$

examples:

- ▶  $gen\_update((l, 42)) : 1$
- ▶  $gen\_lookup(l) : nat$

## Generic effects

### algebraic operations

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### generic effects

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examples:

- ▶  $gen\_update((l, 42)) : 1$
- ▶  $gen\_lookup(l) : nat$

Question: are they equivalent?

## Generic effects

### algebraic operations

$gen\_update(l, 42)$

$update((l, 42), \lambda x. m)$

### generic effects

$update((l, 42), \lambda x. x)$

$\text{let } x = gen\_update((l, 42)) \text{ in } m$

# Generic effects

algebraic operations	generic effects
$\text{gen\_update}(l, 42)$	$= \text{update}((l, 42), \lambda x. x)$
$\text{update}((l, 42), \lambda x. m)$	$= \text{let } x = \text{gen\_update}((l, 42)) \text{ in } m$



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## Algebraic Operations and Generic Effects

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**Abstract.** Given a complete and cocomplete symmetric monoidal closed category  $V$  and a symmetric monoidal  $V$ -category  $C$  with cotensors and a strong  $V$ -monad  $T$  on  $C$ , we investigate axioms under which an  $Ob C$ -indexed family of operations of the form  $\alpha_x : (Tx)^v \rightarrow (Tx)^w$  provides semantics for algebraic operations on the computational  $\lambda$ -calculus. We recall a definition for which we have elsewhere given adequacy results, and we show that an enrichment of it is equivalent to a

# A small calculus

## expressions

$e := c \mid x \mid \lambda x. e \mid e_1 e_2 \mid \text{if } e_1 \text{ then } e_2 \text{ else } e_3 \mid op \ e$

$v := c \mid \lambda x. e$

**evaluation context**     $E ::= \square \mid E e \mid v E \mid \text{if } E \text{ then } e_2 \text{ else } e_3 \mid op \ E$

## reduction

$(\lambda x. e) v \longrightarrow e[x := v]$

$\text{if True then } e_2 \text{ else } e_3 \longrightarrow e_2$

$\text{if False then } e_2 \text{ else } e_3 \longrightarrow e_3$

## An example program

effect signature

*choose* : ()  $\rightsquigarrow$  Bool      *fail* : ()  $\rightsquigarrow$  a

drunk coin tossing

*toss* () = **if** *choose* () **then** Heads **else** Tails

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*drunkToss* () = **if** *choose* () **then**  
    **if** *choose* () **then** Heads **else** Tails  
    **else** *fail* ()

How to **destruct** effect operations?

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How to **destruct** effect operations?

Next:

- ▶ effect handlers

## 2. Effect handlers

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### **2.1. Introductions**

## What is an effect handler?

- Effect “destructors”
- A (modular) **interpretation** of effect operations
- **Resumable** exception handlers
- A **fold** over the computational tree
- Structured **delimited control operator**
- A morphism between (free) algebras

## Syntax

**handle**  $\{op \mapsto \lambda x k. e_1, return \mapsto \lambda x. e_2\} e$

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  - ▶  $k$  binds the **delimited continuation**
  - ▶ evaluates  $e_1$

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  - ▶  $x$  binds the operation argument
  - ▶  $k$  binds the **delimited continuation**
  - ▶ evaluates  $e_1$
- ▶  $return \mapsto \lambda x. e_2$ : applies when the computation returns a value
  - ▶  $x$  binds the value
  - ▶ evaluates  $e_2$

## What's the delimited continuation?

The [delimited continuation](#) captures

- from where the operation is performed
- to where the handler is in the evaluation context

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 $\overbrace{\mathbf{handle} \ h \ E} \ [op \ v] \quad \text{where } op \ # \ E$

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 $\overbrace{\mathbf{handle} \ h \ E} \ [op \ v] \quad \text{where } op \ # \ E$

- ▶  $x$  binds  $v$
- ▶  $k$  binds ???  $\lambda x. \mathbf{handle} \ h \ E[x]$

## Examples

### effect handler

```
maybeFail = {  
    fail  $\mapsto \lambda x\ k.$  Nothing ,  
    return  $\mapsto \lambda x.$  Just x }
```

### examples

handle maybeFail 42  $\longrightarrow$  Just 42

handle maybeFail (fail ())  $\longrightarrow$  Nothing

## Examples

**effect handler**

```
maybeFail = {  
    fail  $\mapsto \lambda x k.$  Nothing ,  
    return  $\mapsto \lambda x.$  Just x }
```

```
trueChoice = {  
    choose  $\mapsto \lambda x k.$  k True,  
    return  $\mapsto \lambda x.$  x }
```

**examples**

**handle** maybeFail 42  $\longrightarrow$  Just 42

**handle** maybeFail (fail ())  $\longrightarrow$  Nothing

**handle** trueChoice 42  $\longrightarrow$  42

**handle** trueChoice (toss ())  $\longrightarrow$  Heads

## Examples

### effect handler

```
maybeFail = {  
    fail  $\mapsto \lambda x\ k.$  Nothing ,  
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trueChoice = {  
    choose  $\mapsto \lambda x\ k.$  k True,  
    return  $\mapsto \lambda x.$  x }
```

```
allChoices = {  
    choose  $\mapsto \lambda x\ k.$  k True ++ k False,  
    return  $\mapsto \lambda x.$  [x] }
```

### examples

**handle** maybeFail 42  $\longrightarrow$  Just 42

**handle** maybeFail (fail ())  $\longrightarrow$  Nothing

**handle** trueChoice 42  $\longrightarrow$  42

**handle** trueChoice (toss ())  $\longrightarrow$  Heads

**handle** allChoices 42  $\longrightarrow$  [42]

**handle** allChoices (toss ())  $\longrightarrow$  [Heads, Tails]

# Handler composition

## effect composition

```
drunkToss () =  if choose () then  
                  if choose () then Heads else Tails  
                  else fail()
```

## handler composition

```
handle allChoices (handle maybeFail (drunkToss ()))  
→ [Just Heads, Just Tails, Nothing ]
```

# Handler composition

## effect composition

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drunkToss () =  if choose () then  
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## handler composition

```
handle allChoices (handle maybeFail (drunkToss ()))  
→ [Just Heads, Just Tails, Nothing ]
```

```
handle maybeFail (handle allChoices (drunkToss ())) → Nothing
```

# A small calculus

## expressions

$e := c \mid x \mid \lambda x. e \mid e_1 e_2 \mid \text{if } e_1 \text{ then } e_2 \text{ else } e_3 \mid \text{op } e$

$v := c \mid \lambda x. e$

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$v := c \mid \lambda x. e$

$h := \{\text{op} \mapsto \lambda x \ k. e_1, \text{return} \mapsto \lambda x. e_2\}$

**evaluation context**     $E ::= \square \mid E \ e \mid v \ E \mid \text{if } E \text{ then } e_2 \text{ else } e_3 \mid \text{op } E$

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$(\lambda x. e) \ v \quad \longrightarrow \ e[x := v]$

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$$v := c \mid \lambda x. e$$
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$\text{handle } h v \longrightarrow f v \quad \text{where } \text{return} \mapsto f \in h$

$\text{handle } h E[\text{op } v] \longrightarrow f v (\lambda x. \text{handle } h E[x]) \quad \text{where } \text{op} \mapsto f \in h, \text{op}\#E$

## Example: lightweight cooperative threads

effect signature

$$\text{yield} : () \rightsquigarrow () \quad \text{fork} : ((()) \rightarrow ()) \rightsquigarrow ()$$

```
scheduler f = handle {  
    yield  $\mapsto \lambda x k.$  enqueue k; next  $\leftarrow$  dequeue (); next (),  
    fork  $\mapsto \lambda g k.$  enqueue k; scheduler g,  
    return  $\mapsto \lambda_.$  next  $\leftarrow$  dequeue (); next () } (f ())
```

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*scheduler f = handle {*

*yield*  $\mapsto \lambda x k. \text{enqueue } k; next \leftarrow \text{dequeue } (); next ()$ ,  
*fork*  $\mapsto \lambda g k. \text{enqueue } k; scheduler g$ ,  
*return*  $\mapsto \lambda_. next \leftarrow \text{dequeue } (); next () \}$  *(f ())*

*scheduler*  $(\lambda_. \text{print } "A"; \text{fork } (\lambda_. \text{print } "B"; \text{yield } (); \text{print } "E");$   
 $\quad \quad \quad \text{print } "C"; \text{fork } (\lambda_. \text{print } "D"; \text{yield } (); \text{print } "G"); \text{print } "F")$

Question: What will be printed?

# Operational semantics zoo

deep handlers

**handle**  $h$   $E[op\ v] \longrightarrow f\ v\ (\lambda x.\ \text{handle } h\ E[x])$       where  $op \mapsto f \in h, op \# E$

# Operational semantics zoo

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sheep handlers

**handle**  $h E[op\ v] \longrightarrow f\ v\ (\lambda h'.\ \lambda x.\ \text{handle}\ h'\ E[x])$  where  $op \mapsto f \in h, op \# E$

- like shallow handlers: the original handler need not be installed
- like deep handlers: a handler (not necessarily the original one) must be installed

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parameterized handlers

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- like shallow handlers: the original handler need not be installed
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parameterized handlers (exercise: express parameterized handlers as deep handlers)

**handle**  $h s\ E[op\ v] \longrightarrow f\ s\ v\ (\lambda s' x.\ \text{handle}\ h\ s'\ E[x])$  where  $op \mapsto f \in h, op\#E$

## Example: shallow handlers

A classic demand-driven Unix pipeline operator [Hillerstrom and Lindley]

$$\text{pipe}(p, c) = \mathbf{handle} \{ \text{Await} \mapsto \lambda x k. \text{copipe}(k, p) \} (c ())$$

$$\text{copipe}(c, p) = \mathbf{handle} \{ \text{Yield} \mapsto \lambda x k. \text{pipe}(k, \lambda_. c x) \} (p ())$$

## Example: shallow handlers

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$$\text{copipe}(c, p) = \mathbf{handle} \{ \text{Yield} \mapsto \lambda x k. \text{pipe}(k, \lambda_. c x) \} (p ())$$

As an example:

$$\text{ones} = \lambda_. \text{Yield } 1; \text{ones} ()$$

$$\text{pipe}(\text{ones}, \lambda_. \text{Await} ())$$

## Operational semantics zoo (cont'd)

Question: what if I want my operation to be handled by the second innermost handler?

## Operational semantics zoo (cont'd)

Question: what if I want my operation to be handled by the second innermost handler?

masking (also known as lifting)

expressions       $e := \dots | \text{lift}[\text{op}] e$

handle  $h E[\text{op} v] \longrightarrow f v (\lambda x. \text{handle } h E[x])$

where  $\text{op} \mapsto f \in h, 0\text{-free}(\text{op}, E)$

$$\frac{}{0\text{-free}(\text{op}, \square)}$$

$$\frac{n\text{-free}(\text{op}, E)}{n + 1\text{-free}(\text{op}, \text{lift}[\text{op}] E)}$$

$$\frac{n + 1\text{-free}(\text{op}, E)}{n\text{-free}(\text{op}, \text{handle } \{\text{op} \mapsto e\} E)}$$

As an example:

???-free( $\text{op}$ , handle  $\{\text{op} \mapsto e\}$  ( $\text{lift}[\text{op}] \square$ ))

## Named handlers

named handlers [Xie et al. 2022]

**handler**  $h (\lambda x. e) \longrightarrow \text{handle}_\ell h (e[x := \ell])$       fresh  $\ell$

**handle**  $\ell h E[\textcolor{blue}{op} \ell v] \longrightarrow f v (\lambda x. \text{handle}_\ell h E[x])$       where  $\textcolor{blue}{op} \mapsto f \in h$

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**handler**  $h (\lambda x. e) \longrightarrow \text{handle}_\ell h (e[x := \ell])$       fresh  $\ell$

**handle**  $\ell h E[\text{op } \ell \ v] \longrightarrow f \ v (\lambda x. \text{handle}_\ell h E[x])$       where  $\text{op} \mapsto f \in h$

As an example:

$read \ x = \{Read \mapsto \lambda_- \ k. \ k \ x\}$

**handler**  $(read \ 21) (\lambda y. \text{handler} (read \ 42) (\lambda z. (Read \ y \ ()) + (Read \ z \ ())))$