



Introduction to Type Theory — Herman Geuvers

Lecture 1b: Simple Type Theory
OPLSS 2026

1 Simple types

Simple type theory, written λ^{\rightarrow} , adds arrow types to lambda terms:

$$Typ ::= TVar \mid (Typ \rightarrow Typ).$$

Arrows associate to the right, so $A \rightarrow B \rightarrow C$ means $A \rightarrow (B \rightarrow C)$. Contexts record free-variable declarations $x_1 : A_1, \dots, x_n : A_n$.

In the Church-style presentation, abstractions carry type annotations:

$$\frac{x : A \in \Gamma}{\Gamma \vdash x : A} \quad \frac{\Gamma \vdash M : A \rightarrow B \quad \Gamma \vdash N : A}{\Gamma \vdash MN : B} \quad \frac{\Gamma, x : A \vdash P : B}{\Gamma \vdash \lambda x : A. P : A \rightarrow B}.$$

This lets one read derivation rules bottom-up as algorithms for type checking, type synthesis, and type inhabitation.

Type checking and synthesis are equivalent for this system. To check $MN : A$, synthesize a type B for N , then check that M has type $B \rightarrow A$.

2 Church and Curry typing

The Curry-style system assigns types to unannotated lambda terms:

$$\frac{\Gamma, x : A \vdash P : B}{\Gamma \vdash \lambda x. P : A \rightarrow B}.$$

Church terms have more information and therefore unique types. Curry terms may have many types, but a principal type can be computed by unification in the simply typed setting. This distinction matches two use cases: programming languages often prefer Curry-style inference, while proof assistants benefit from explicit structure, especially once dependent types are introduced.

Milner's slogan "well typed programs don't go wrong" gives the operational intuition behind type soundness; the original technical development appears in Milner's 1978 paper on ML-style polymorphism.

3 Proofs as typed terms

The formulas-as-types correspondence identifies λ^{\rightarrow} terms with derivations in minimal propositional logic restricted to implication. A judgment

$$x_1 : B_1, \dots, x_n : B_n \vdash M : A$$

can be read as: M is a proof of A from assumptions B_1, \dots, B_n .

The proof of

$$(A \rightarrow B \rightarrow C) \rightarrow (A \rightarrow B) \rightarrow A \rightarrow C$$

corresponds to the term

$$\lambda x : A \rightarrow B \rightarrow C. \lambda y : A \rightarrow B. \lambda z : A. x z (y z).$$

The Fitch-style derivation exposes the same dependency structure linearly: assume x , then y , then z , derive $xz : B \rightarrow C$ and $yz : B$, apply, and abstract over z , y , and x .

4 Computation as detour elimination

In natural deduction, a detour is an introduction rule immediately followed by the matching elimination rule. In λ^{\rightarrow} , this is exactly a β -redex:

$$(\lambda x : A. M)P \rightarrow_{\beta} M[x := P].$$

Thus computation corresponds to proof normalization. A proof of $A \rightarrow A \rightarrow B, (A \rightarrow B) \rightarrow A \vdash B$ contains a detour whose term-level witness contains the redex

$$(\lambda x : A. p x x)(q(\lambda x : A. p x x)).$$

η reduction was introduced as the rule $\lambda x. Mx \rightarrow_{\eta} M$, provided x is not free in M . This says that a function which only applies M to its argument is extensionally the same as M itself.

5 Algorithms and metatheory

For simply typed lambda-calculus, type checking, synthesis, and inhabitation are decidable in both Curry and Church styles. Type-synthesis and Type-checking are equivalent problems, we need to solve one to solve the other. For example, if we want to check whether a term $M N$ has type A , we need to know that M has type $B \rightarrow A$ and N has type B . But we do not know what B is, leading us to a type synthesis problem!

Inhabitation is already nontrivial: for λ^{\rightarrow} it is PSPACE-complete, and for most extensions it becomes undecidable because it corresponds to provability in a richer logic.

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The main metatheoretic properties are uniqueness of types for Church terms, subject reduction, and strong normalization. Subject reduction says reduction preserves types: if $\Gamma \vdash M : A$ and $M \rightarrow_{\beta\eta} N$, then $\Gamma \vdash N : A$. Strong normalization says every well-typed term terminates under all $\beta\eta$ -reduction sequences.

Products and sums extend the correspondence to conjunction and disjunction. For products, $\langle P, Q \rangle : A \times B$ introduces a pair and projections eliminate it, with $\pi_1 \langle P, Q \rangle \rightarrow P$ and $\pi_2 \langle P, Q \rangle \rightarrow Q$.

6 Polymorphic types and the \forall rules

In the simply typed calculus a function cannot be reused at different types:

$$\lambda x:\alpha. x : \alpha \rightarrow \alpha \quad \lambda x:\beta. x : \beta \rightarrow \beta$$

(cannot re-use one function). Polymorphism abstracts over the type:

$$\forall\alpha. \lambda x:\alpha. x : \forall\alpha. \alpha \rightarrow \alpha$$

$$\forall\alpha. \forall\beta. \lambda x:\alpha. x : \forall\alpha. \forall\beta. \alpha \rightarrow \beta \rightarrow \alpha$$

6.1 Type grammar

$$\text{Typ} ::= \text{Tvar} \mid \text{Typ} \rightarrow \text{Typ} \mid \forall\alpha. \text{Typ}$$

6.2 Generalization and instantiation

$$\frac{\Gamma \vdash M : A}{\Gamma \vdash \lambda\alpha. M : \forall\alpha. A} \quad (\alpha \notin (\Gamma)) \qquad \frac{\Gamma \vdash M : \forall\alpha. A}{\Gamma \vdash M B : A[\alpha := B]}$$

6.3 Worked example: the polymorphic combinator Z

$$\begin{aligned} Z &: \forall\alpha. \alpha \rightarrow \alpha \\ Z(\alpha \rightarrow \alpha) &: (\alpha \rightarrow \alpha) \rightarrow (\alpha \rightarrow \alpha) \\ Z\alpha &: \alpha \rightarrow \alpha \\ Z(\alpha \rightarrow \alpha)(Z\alpha) &: \alpha \rightarrow \alpha \\ \lambda\alpha. Z(\alpha \rightarrow \alpha)(Z\alpha) &: \forall\alpha. \alpha \rightarrow \alpha \end{aligned}$$

6.4 Bottom and top

$$\perp := \forall\alpha. \alpha \qquad \top := \forall\alpha. \alpha \rightarrow \alpha$$

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7 Girard's theorem and the identity at \perp

Since $\perp = \forall\alpha. \alpha$ is the universal quantification rule, it gives an elimination principle:

$$\frac{M : \perp}{M : A} \qquad \frac{M : \top}{M : A \rightarrow A}$$

Girard's theorem. Only functions provably total in second-order arithmetic can be defined in $\lambda 2$.

7.1 Deriving the polymorphic identity at \perp

Reading the flag-style derivation (assume $x : \perp$, then α):

$$\begin{aligned} x &: \perp \\ \alpha &: * \\ x ((\alpha \rightarrow \alpha)) &: \alpha \rightarrow \alpha \\ x : \alpha \quad : \alpha & \\ x (\alpha \rightarrow \alpha) (x : \alpha) &: \alpha \\ \lambda\alpha. (x (\alpha \rightarrow \alpha) (x : \alpha)) &: \perp \end{aligned}$$

so

$$\lambda x : \perp. \lambda\alpha. x (\alpha \rightarrow \alpha) (x \alpha) : \perp \rightarrow \perp \quad (\equiv \lambda x. x)$$

7.2 Church versus Curry style

$$\text{Church } \lambda 2 \quad \begin{array}{c} \parallel \text{ (erasure)} \\ \rightleftarrows \\ \exists \end{array} \quad \text{Curry } \lambda 2$$

The forward map is type erasure $|\cdot|$; the backward direction (type reconstruction) is an existence question.

8 Encoding connectives and data

8.1 Disjunction elimination, encoded

The \vee -elimination rule

$$\frac{A \vee B \quad \begin{array}{c} [A] \quad [B] \\ \vdots \quad \vdots \\ C \quad C \end{array}}{C}$$

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is captured by reading the eliminator's type. With $C := \alpha$:

$$\forall \alpha. (A \rightarrow \alpha) \rightarrow (B \rightarrow \alpha) \rightarrow \alpha$$

(the elimination rule is what is being said by the type).

A similar reading recovers, e.g.,

$$\forall \alpha. (A \rightarrow B \rightarrow \alpha) \rightarrow \alpha \quad \frac{(A \rightarrow B \rightarrow A) \rightarrow A \quad \frac{[A]}{B \rightarrow A} \quad A \rightarrow B \rightarrow A}{A}}$$

8.2 Closed types in the polymorphic lambda-calculus

$$\text{Nat} := \forall \alpha. \alpha \rightarrow (\alpha \rightarrow \alpha) \rightarrow \alpha$$

With α a type, $x : \alpha$, and $f : \alpha \rightarrow \alpha$, the body $f(f(f x)) : \alpha$ gives the numeral 3:

$$\frac{f(f(f x)) : \alpha}{\lambda \alpha. \lambda x : \alpha. \lambda f : \alpha \rightarrow \alpha. f(f(f x)) : \text{Nat}}$$

References

- [1] R. Milner. *A Theory of Type Polymorphism in Programming*. Journal of Computer and System Sciences, 1978.